

Dissertation

**ANTENNA ARRAYS FOR MULTIPATH
AND INTERFERENCE MITIGATION IN
GNSS RECEIVERS**

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OBJECTIVES

- Estimation of the time delay (and the carrier phase) of several replicas of a known signal received in a scenario with multipath propagation and/or directional interference.
- Connecting themes:
 - Application of the Maximum Likelihood Principle. Model-based estimation.
 - Noise with unknown correlation matrix.
- Applications
 - Measurement of distances: **GNSS receivers**, Radar, Source localization
 - Communications: **Synchronization of receivers**, channel identification and equalization
 - Shift between structures.

INTRODUCTION: GNSS

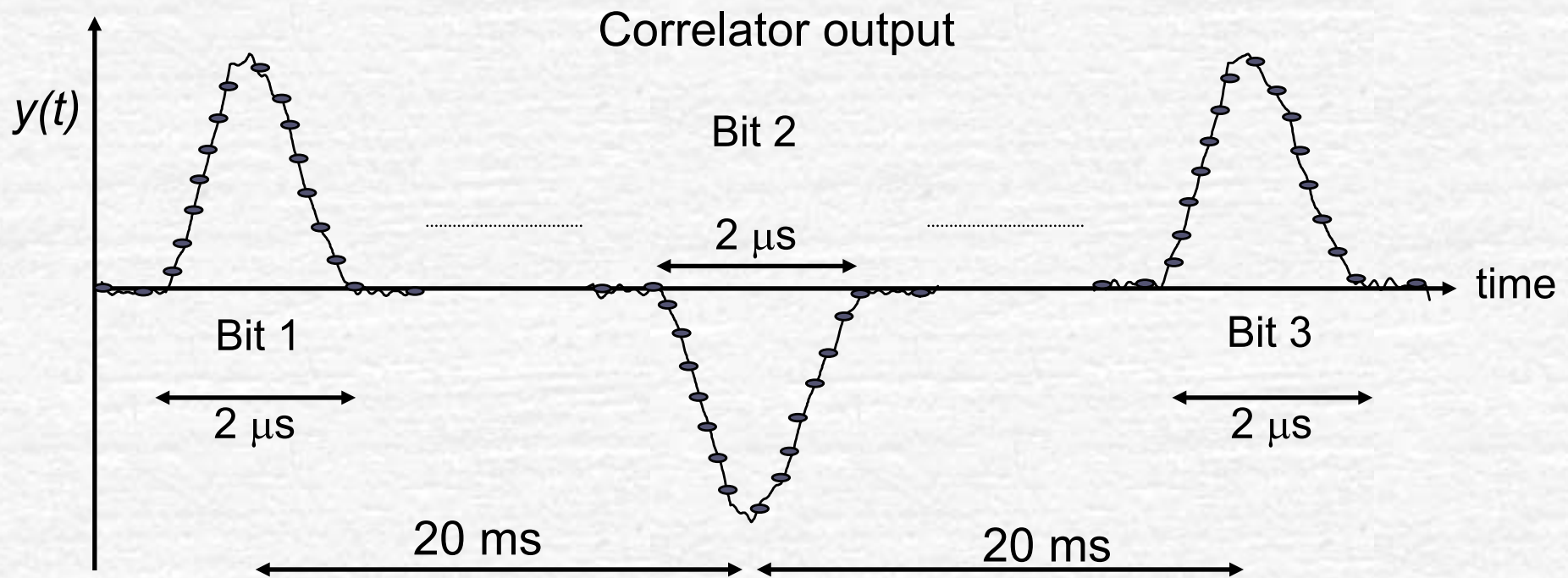
- Deployment in the early 70's: GPS, GLONASS.
- Constellation of satellites (~24) and several terrestrial stations that allow to obtain the tridimensional position and the time in the receiver.
- **Applications:** En route / precise navigation, surveying, geodesy, atmospheric study, synchronization / time transfer, fleet control, ...
Requirements of availability, integrity and accuracy ↑↑
- **Augmentation programs:** LAAS, WAAS, MSAS, GNSS1 (EGNOS)
- **New systems:** GNSS2 (GALILEO)
- The design of improved receivers is necessary to fully exploit the capabilities of these new systems, since receiver-induced errors limit the ultimate accuracy attainable with these GNSS.

SIGNAL STRUCTURE: GPS, GLONASS

- Each satellite transmits one or several Direct Sequence – Spread Spectrum (DS–SS) signals at one or several frequencies.
- The navigation message can be modulated on some of these signals.
- **GPS:** 6 satellites in each of 4 orbital planes. Nearly circular orbits of radius 26,560 km, orbital period: 11h 58', asynchronous CDMA. MAI is negligible in GPS (extremely long codes and no near-far effect).
- **Civilian users:** L1 carrier (154×10.23MHz)
 - C/A Code: Gold seq., 1.023 Mchips/s, period 1023 chips
 - Navigation message: 50 bits/s
 - CNo=40 – 55 dBHz
- **Military users:** L1 carrier and L2 carrier (120×10.23MHz)
 - P Code, 10.23 Mchips/s, period of 266 days, encrypted.
- **GLONASS** has a very similar constellation and signal structure, but the chip rate for civil users is 511 Kchips/s and employs FDMA.

SIGNAL STRUCTURE

- SNR of the received signal ≈ -15 dB \rightarrow The GNSS signals are buried in the noise. The correlation matrix only contains information about the interferences. Under certain models, the array will reject the interferences but not the reflections.
- SNR after despreading ≈ 28 dB \rightarrow The contribution of the reflections turns up.



OPERATION PRINCIPLE

- **Function of the receiver:** Measurement of the satellite – receiver distance ➔ measurement of the propagation or time delay of the direct (line-of-sight) signal.

- 1) **Pseudorange:** Delay of the equivalent baseband signal
Non-ambiguous measurement
Standard deviation ~ 3 meters (thermal noise)

$$s_T(t) = a(t) e^{j2\pi f_c t}$$

i.p.c


$$s_R(t) = k a(t - \tau_0) e^{j2\pi f_c t} e^{-j2\pi f_c \tau_0}$$

Two purple arrows point from the equation to the text above: one from the τ_0 term to "Standard deviation ~ 3 meters (thermal noise)" and another from the $e^{-j2\pi f_c \tau_0}$ term to "Ambiguous measurement (resolution of the initial interger ambiguity and cycle slips)".

- 2) **Carrier Phase:** Ambiguous measurement (resolution of the initial interger ambiguity and cycle slips)
Standard deviation ~ 2 mm (thermal noise)

ERROR SOURCES

- **Satellite-induced errors:**

- Position (10 m ➔ 0.05 m)
- Clock (3 m ➔ 0 m)

- Differential techniques

- **Propagation-induced errors:**

- Ionosphere (15m ➔ 1 m)
- Troposphere (2m ➔ 0.05 m)

- Use of two frequencies

- **Receiver local errors:**

Dominant error sources in most high precision applications. Limiting factor of present GNSS.

- **Multipath** (coherent) ➔ **BIAS**
Time-delay errors ~ 10, 100 meters
Carrier-phase errors ~ centimeters
- **Interferences** ➔ **VARIANCE**
Jammers are already available on the market.

CONVENTIONAL RECEPTION SCHEMES

- Received signal: $x(t) = \alpha_0 \sum_l d(l) p(t - lT) + w(t)$

ML principle

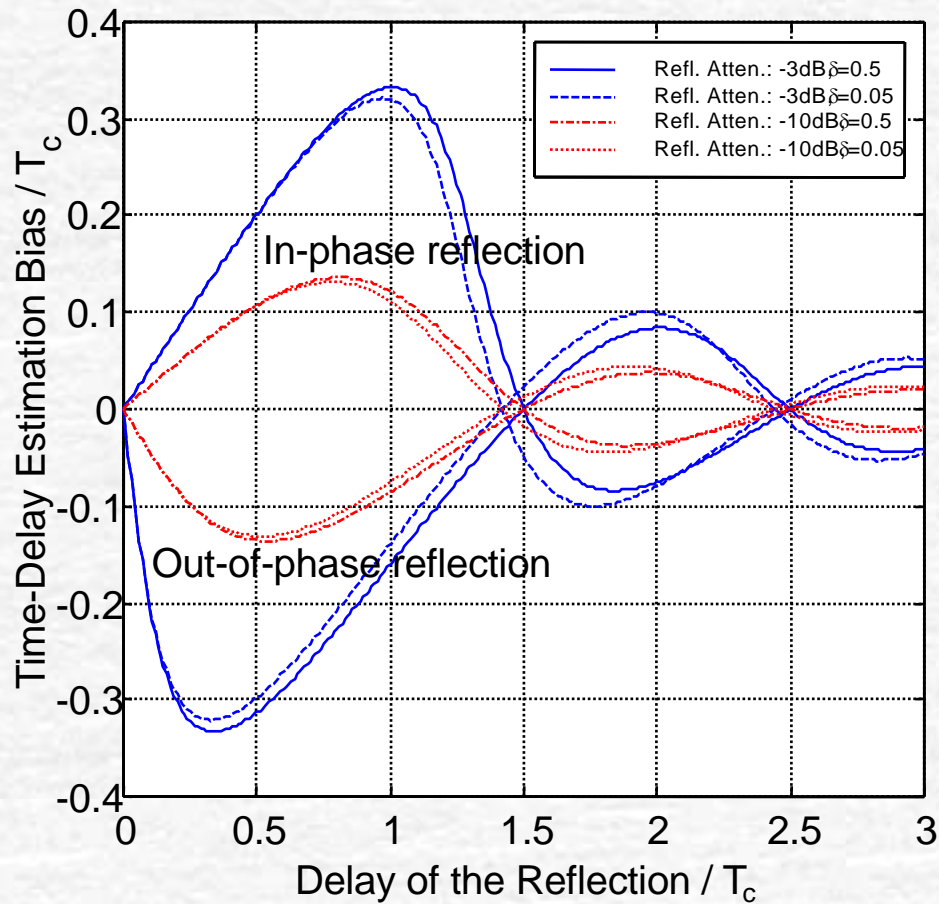
$$w(t) \sim N(0, \sigma^2)$$

- Carrier Phase → Costas loop

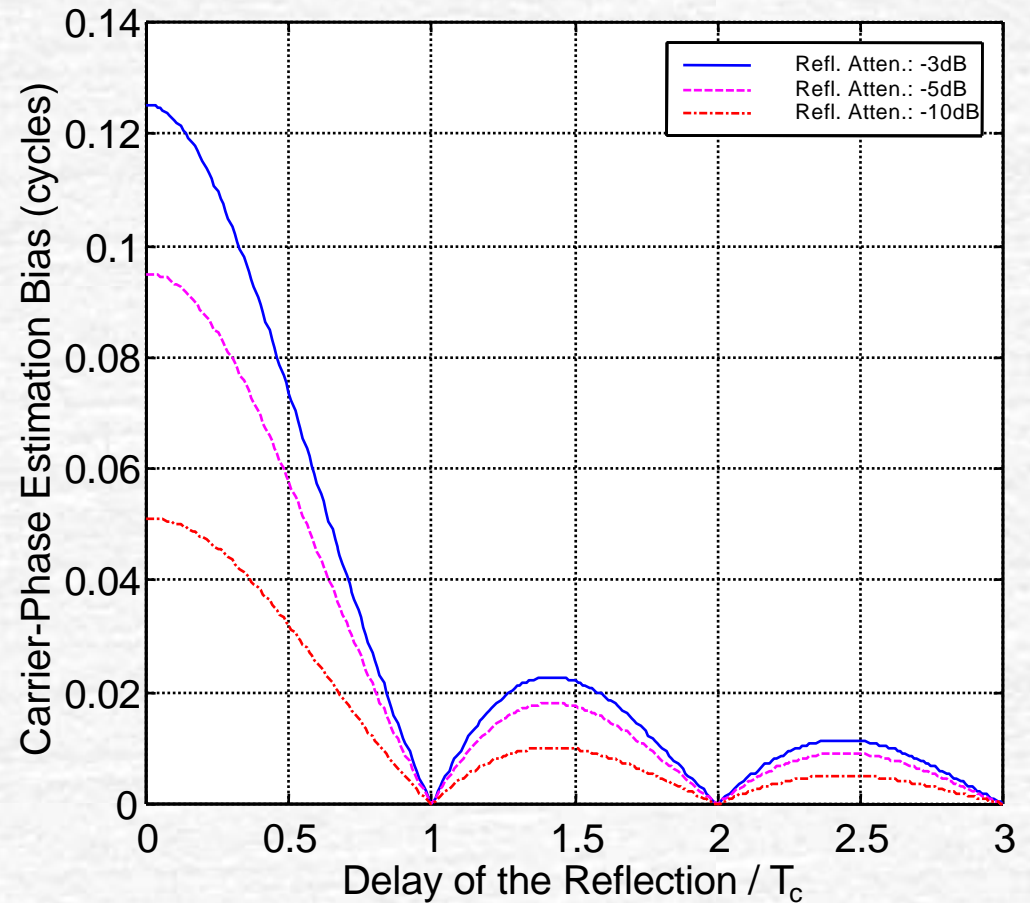
- Time delay → DLL

- Decision and phase directed. Coherent.
- Non-data aided, phase independent. Non coherent.

ERRORS IN CONVENTIONAL RECEIVERS



SMR = 3dB, 10dB
 $\delta = 0.05, 0.5$

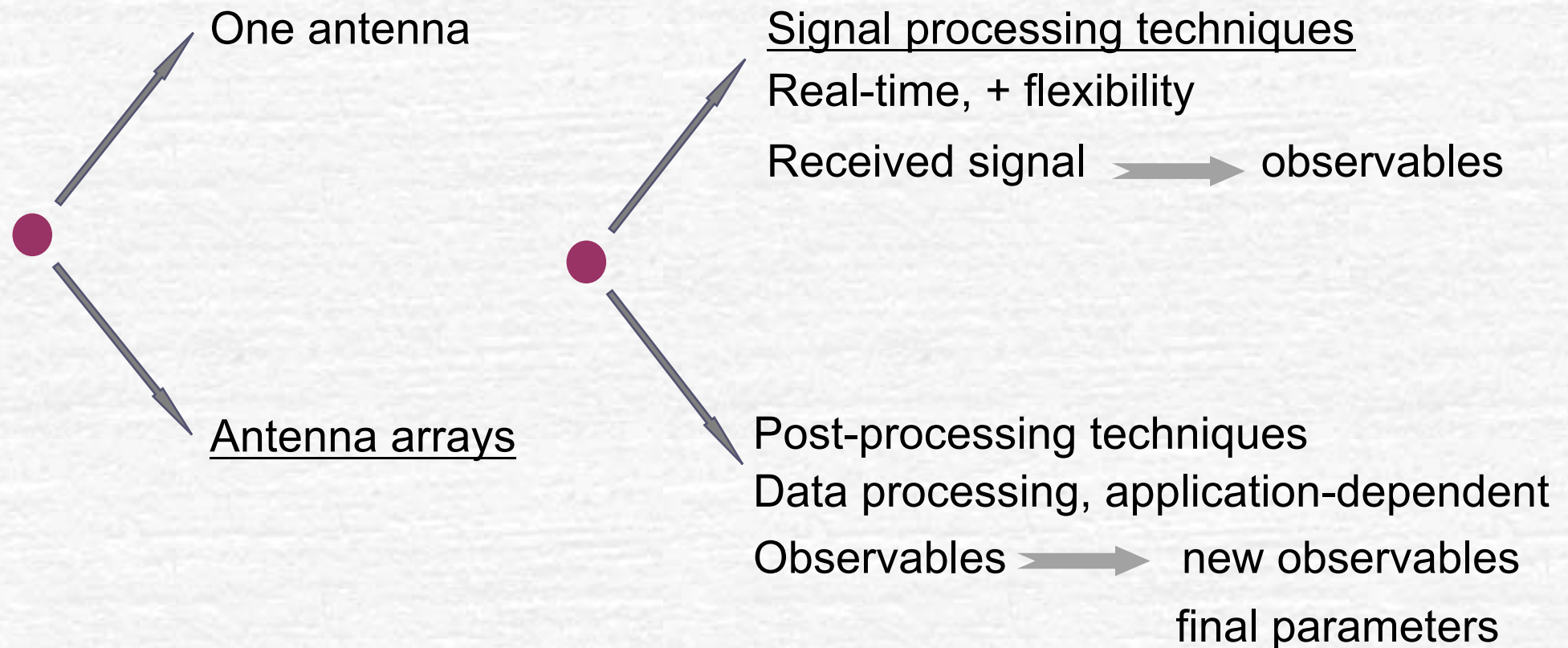


SMR = 3dB, 5dB, 10dB

Square-root raised cosine pulse with 0.2 roll-off

STATE-OF-THE-ART: CLASSIFICATION

- Variety of methods as a function of the application, scenario



SINGLE ANTENNA METHODS

- **Post-processing:** changes in satellites positions ➔ periodic and slow variations of the carrier-phase and SNR. They do not combat diffuse multipath or interference.
- **Real-time:** correlation methods, modifications of the DLL
 - ✓ Narrow Spacing DLL ($\delta \sim 0.05, 0.1$)
 - ✗ reduces only the magnitude of multipath errors
 - ✗ fails with raised cosine pulses
 - ✓ Strobe Correlator™ or compensated correlators.
Approximation of the derivative by more complex finite differ.
Narrower S - curve
 - ✓ Edge Correlator™, e1/e2 Tracker.
Location of the leading edge of the cross-correlation curve
 - ✗ None of these approaches reduces carrier-phase errors.
- ✓ Multipath Estimating DLL (MEDLL™): Estimator of the time-delays and amplitudes in a multipath scenario.

✗
Noise ↑

ANTENNA ARRAY METHODS

- **Spatial filtering:** special reception patterns, wise location of the antennas.
- Up to date, the use of antenna arrays in GNSS receivers has been centered on interference mitigation.
SNR_{in} \ll 0 \Rightarrow Output power minimization before despreading.
- **DOA estimation + beamforming**
 - The scenario is highly coherent \Rightarrow decorrelation techniques or estimation methods that work with coherent sources.
 - High computational complexity (spatial searches).
 - Restrictions on the array geometry.
 - The number of signals is limited by the number of antennas.
- **Processing the observables obtained at several antennas:**
 - Highly non-linear problems.

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SIGNAL MODEL

- An arbitrary m element antenna array receives N samples of d replicas of a known signal:

$$\mathbf{Y} = \mathbf{A}\mathbf{S}(\boldsymbol{\tau}) + \mathbf{E} \quad m \times N$$

where

$$\mathbf{A} = [\boldsymbol{\alpha}_0 \quad \boldsymbol{\alpha}_1 \quad \text{L} \quad \boldsymbol{\alpha}_{d-1}] \quad m \times d$$

$$\mathbf{S}(\boldsymbol{\tau}) = \begin{bmatrix} s(T_s - \tau_0) & s(2T_s - \tau_0) & \text{L} & s(NT_s - \tau_0) \\ s(T_s - \tau_1) & s(2T_s - \tau_1) & \text{L} & s(NT_s - \tau_1) \\ \text{M} & \text{M} & \text{L} & \text{M} \\ s(T_s - \tau_{d-1}) & s(2T_s - \tau_{d-1}) & \text{L} & s(NT_s - \tau_{d-1}) \end{bmatrix} \quad d \times N$$

$s(t)$: finite-average-power signal. Asymptotic behaviour means $N \uparrow$

UNSTRUCTURED SPATIAL SIGNATURES NOISE MODEL

- Unstructured spatial signatures
 - Calibration of the array is not required.
 - One delay – one DOA is not required. Scattered sources can be received.
 - Reduced computational complexity, even though the number of parameters generally increases.
- Noise
 - Complex, circularly symmetric Gaussian vector.
 - Temporally white.
 - Unknown spatial correlation matrix \Rightarrow Robustness against co-channel interference.

$$E\{\mathbf{e}[n]\mathbf{e}^*[l]\} = \mathbf{Q}\delta_{n,l}$$

- Trade-off between model realism and complexity.

MAXIMUM LIKELIHOOD ESTIMATOR (1/2)

- Negative log-likelihood

$$f(\boldsymbol{\tau}, \mathbf{A}, \mathbf{Q}) = \ln |\mathbf{Q}| + \text{Tr} \{ \mathbf{C}(\boldsymbol{\tau}, \mathbf{A}) \mathbf{Q}^{-1} \}$$

“Regularization” term

Known \mathbf{Q}

$$\mathbf{C}(\boldsymbol{\tau}, \mathbf{A}) = \hat{\mathbf{R}}_{yy} - \mathbf{A} \hat{\mathbf{R}}_{ys}^* (\boldsymbol{\tau}) - \hat{\mathbf{R}}_{ys} (\boldsymbol{\tau}) \mathbf{A}^* + \mathbf{A} \hat{\mathbf{R}}_{ss} (\boldsymbol{\tau}) \mathbf{A}^*$$

- After optimization with respect to \mathbf{Q}

$$f(\boldsymbol{\tau}, \mathbf{A}) = \ln \left| \hat{\mathbf{R}}_{yy} - \hat{\mathbf{R}}_{ys} (\boldsymbol{\tau}) \hat{\mathbf{R}}_{ss}^{-1} (\boldsymbol{\tau}) \hat{\mathbf{R}}_{ys}^* (\boldsymbol{\tau}) \right. \\ \left. + \left(\mathbf{A} - \hat{\mathbf{R}}_{ys} (\boldsymbol{\tau}) \hat{\mathbf{R}}_{ss}^{-1} (\boldsymbol{\tau}) \right) \hat{\mathbf{R}}_{ss} (\boldsymbol{\tau}) \left(\mathbf{A} - \hat{\mathbf{R}}_{ys} (\boldsymbol{\tau}) \hat{\mathbf{R}}_{ss}^{-1} (\boldsymbol{\tau}) \right)^* \right|$$

MAXIMUM LIKELIHOOD ESTIMATOR (2/2)

- After optimization with respect to \mathbf{A}

$$f(\boldsymbol{\tau}) = \ln \left| \hat{\mathbf{R}}_{yy} - \hat{\mathbf{R}}_{ys}(\boldsymbol{\tau}) \hat{\mathbf{R}}_{ss}^{-1}(\boldsymbol{\tau}) \hat{\mathbf{R}}_{ys}^*(\boldsymbol{\tau}) \right| = \ln \left| \hat{\mathbf{Q}}_{ML}(\boldsymbol{\tau}) \right|$$

It is a measure of the “magnitude” of the correlation matrix of the residuals after a least square fit. This measure is the **geometric mean** of the eigenvalues of $\hat{\mathbf{Q}}_{ML}(\boldsymbol{\tau})$.

- An equivalent expression is

$$V(\boldsymbol{\tau}) = \ln |\mathbf{I} - \mathbf{B}(\boldsymbol{\tau})|$$

where
$$\mathbf{B}(\boldsymbol{\tau}) = \hat{\mathbf{R}}_{yy}^{-1/2} \hat{\mathbf{R}}_{ys}(\boldsymbol{\tau}) \hat{\mathbf{R}}_{ss}^{-1}(\boldsymbol{\tau}) \hat{\mathbf{R}}_{ys}^*(\boldsymbol{\tau}) \hat{\mathbf{R}}_{yy}^{-1/2} = \frac{1}{N} \hat{\mathbf{R}}_{yy}^{-1/2} \mathbf{Y} \mathbf{P}_{\mathbf{S}^*(\boldsymbol{\tau})} \mathbf{Y}^* \hat{\mathbf{R}}_{yy}^{-1/2}$$

- It is consistent and asymptotically efficient,
- but highly non-linear due to the determinant \Rightarrow multidimensional search.

SPATIALLY WHITE NOISE

- If the noise is assumed to be spatially white

$$f^w(\boldsymbol{\tau}) = \text{Tr}\{\hat{\mathbf{Q}}_{ML}(\boldsymbol{\tau})\} = \text{const} \cdot \text{Tr}\{\mathbf{Y}\mathbf{P}_{\mathbf{S}^*(\boldsymbol{\tau})}\mathbf{Y}^*\}$$

In this case, the measure of the magnitude of $\hat{\mathbf{Q}}_{ML}(\boldsymbol{\tau})$ is the **arithmetic mean** of its eigenvalues.

- Linear dependence on $\mathbf{P}_{\mathbf{S}^*(\boldsymbol{\tau})}$ → the **IQML** (and **ESPRIT**) algorithms can be applied.

- Frequency-domain representation

$$\mathbf{S}^*(\boldsymbol{\tau}) = \mathbf{S}_{\omega}^* \begin{bmatrix} e^{j\omega_1 \tau_0} & \text{L} & e^{j\omega_1 \tau_{d-1}} \\ e^{j\omega_2 \tau_0} & \text{L} & e^{j\omega_2 \tau_{d-1}} \\ \text{M} & & \text{M} \\ e^{j\omega_N \tau_0} & & e^{j\omega_N \tau_{d-1}} \end{bmatrix}$$

ASYMPTOTICALLY EQUIVALENT ESTIMATOR

- **Objective:** To obtain a cost function for the correlated-noise case that is linear in the signal projection matrix.

The following criterion is asymptotically equivalent to the ML one.

$$g(\boldsymbol{\tau}, \mathbf{W}_{\text{op}}) = -\text{Tr}\{\mathbf{W}_{\text{op}} \mathbf{B}(\boldsymbol{\tau})\} \quad \text{where} \quad \mathbf{W}_{\text{op}} = (\mathbf{I} - \mathbf{B}(\hat{\boldsymbol{\tau}}))^{-1}$$

since

$$g^{(i)}(\hat{\boldsymbol{\tau}}, \mathbf{W}_{\text{op}}) = V^{(i)}(\hat{\boldsymbol{\tau}}) + o_p(N^{-1/2})$$

$$g^{(ij)}(\hat{\boldsymbol{\tau}}, \mathbf{W}_{\text{op}}) = V^{(ij)}(\hat{\boldsymbol{\tau}}) + o_p(1)$$

- Alternative: Computing the matrix \mathbf{W} that minimizes the error covariance.
- The optimum weighing matrix can be replaced by a consistent estimate. The consistent estimate of the delays $\hat{\boldsymbol{\tau}}$ is obtained by minimizing $g(\boldsymbol{\tau}, \mathbf{I})$, which performs much better than $f^w(\boldsymbol{\tau})$.

HEURISTIC DERIVATIONS (1/3)

- They shed light on how to approximate the determinant.
- Series expansion of the ML cost function

$$V(\boldsymbol{\tau}) = \ln |\mathbf{I} - \mathbf{B}(\boldsymbol{\tau})| = -\text{Tr}\{\mathbf{B}(\boldsymbol{\tau})\} - \frac{1}{2}\text{Tr}\{\mathbf{B}^2(\boldsymbol{\tau})\} - \frac{1}{3}\text{Tr}\{\mathbf{B}^3(\boldsymbol{\tau})\} - \dots$$

- Unlike many other estimation problems, the first-order term is not asymptotically equivalent to the original function because

$$\lim_{N \rightarrow \infty} \mathbf{B}(\boldsymbol{\tau}) = \mathbf{I} - \mathbf{R}_{yy}^{-1/2} \mathbf{Q} \mathbf{R}_{yy}^{-1/2} \neq \mathbf{0}$$

- Therefore, we retain and approximate the second- and higher order terms, which are the ones that introduce the undesired non-linear dependence on the signal projection matrix:

$$V^{(i)}(\boldsymbol{\tau}) \approx -\text{Tr}\left\{\left(\mathbf{I} + \mathbf{B}(\hat{\boldsymbol{\tau}}) + \mathbf{B}^2(\hat{\boldsymbol{\tau}}) + \dots\right) \mathbf{B}^{(i)}(\boldsymbol{\tau})\right\} = g^{(i)}(\boldsymbol{\tau}, \hat{\mathbf{W}})$$

HEURISTIC DERIVATIONS (2/3)

● Eigenvalue weighing

➤ The geometric mean of the eigenvalues can be view as a weighed arithmetic mean.

■ ML cost function and asymptotically equivalent approximation

$$V(\boldsymbol{\tau}) = \ln |\mathbf{I} - \mathbf{B}(\boldsymbol{\tau})| = \ln \prod_{k=1}^m (1 - \lambda_k(\boldsymbol{\tau}))$$
$$V^{(i)}(\boldsymbol{\tau}) = -\sum_{k=1}^m \frac{\lambda_k^{(i)}(\boldsymbol{\tau})}{1 - \lambda_k(\boldsymbol{\tau})} \approx -\sum_{k=1}^m \frac{\lambda_k^{(i)}(\boldsymbol{\tau})}{1 - \lambda_k(\hat{\boldsymbol{\tau}})} \approx g^{(i)}(\boldsymbol{\tau}, \hat{\mathbf{W}})$$

■ Cost function providing the consistent estimates

$$g(\boldsymbol{\tau}, \mathbf{I}) = -\text{Tr}\{\mathbf{B}(\boldsymbol{\tau})\} = -\sum_{k=1}^m \lambda_k(\boldsymbol{\tau}) \quad \Rightarrow \quad g^{(i)}(\boldsymbol{\tau}, \mathbf{I}) = -\sum_{k=1}^m \lambda_k^{(i)}(\boldsymbol{\tau})$$

➤ The difference between them is an appropriate weighting of the eigenvalues.

HEURISTIC DERIVATIONS (3/3)

- Modified first order approximation

- Using a simple trick, a first-order approximation of the ML criterion can be asymptotically efficient.

$$\begin{aligned} V(\boldsymbol{\tau}) &= \ln |\mathbf{I} - \mathbf{B}(\hat{\boldsymbol{\tau}}) + \mathbf{B}(\hat{\boldsymbol{\tau}}) - \mathbf{B}(\boldsymbol{\tau})| \\ &= \ln |\mathbf{I} - \mathbf{B}(\hat{\boldsymbol{\tau}})| + \ln \left| \mathbf{I} + \underbrace{(\mathbf{I} - \mathbf{B}(\hat{\boldsymbol{\tau}}))^{-1}}_{\hat{\mathbf{W}}} (\mathbf{B}(\hat{\boldsymbol{\tau}}) - \mathbf{B}(\boldsymbol{\tau})) \right| \end{aligned}$$

and approximating the determinant by the trace

$$V(\boldsymbol{\tau}) \approx \ln |\mathbf{I} - \mathbf{B}(\hat{\boldsymbol{\tau}})| + \text{Tr} \{ \hat{\mathbf{W}} \mathbf{B}(\hat{\boldsymbol{\tau}}) \} - \text{Tr} \{ \hat{\mathbf{W}} \mathbf{B}(\boldsymbol{\tau}) \} = \text{const} + g(\boldsymbol{\tau}, \hat{\mathbf{W}})$$

APPLICATION OF IQML

$$g(\boldsymbol{\tau}, \mathbf{W}) = -\frac{1}{N} \text{Tr} \left\{ \mathbf{W}^{1/2} \hat{\mathbf{R}}_{\hat{y}y}^{-1/2} \mathbf{Y} \mathbf{P}_{\mathbf{S}^*(\boldsymbol{\tau})} \mathbf{Y}^* \hat{\mathbf{R}}_{\hat{y}y}^{-1/2} \mathbf{W}^{1/2} \right\}$$

- Parameterization of the signal projection matrix in the frequency domain

$$\mathbf{P}_{\mathbf{S}^*(\boldsymbol{\tau})}^\perp = \mathbf{P}_{\mathbf{S}_\omega^{-1} \mathbf{G}} = \mathbf{S}_\omega^{-1} \mathbf{G} \left(\mathbf{G}^* \mathbf{S}_\omega^{-*} \mathbf{S}_\omega^{-1} \mathbf{G} \right)^{-1} \mathbf{G}^* \mathbf{S}_\omega^{-*}$$

The dependence on the elements of \mathbf{G} is quadratic if the central inverse matrix is held fixed.

2 iterative processes

- IQML
- Computation of \mathbf{W}



A) Coupled iterations

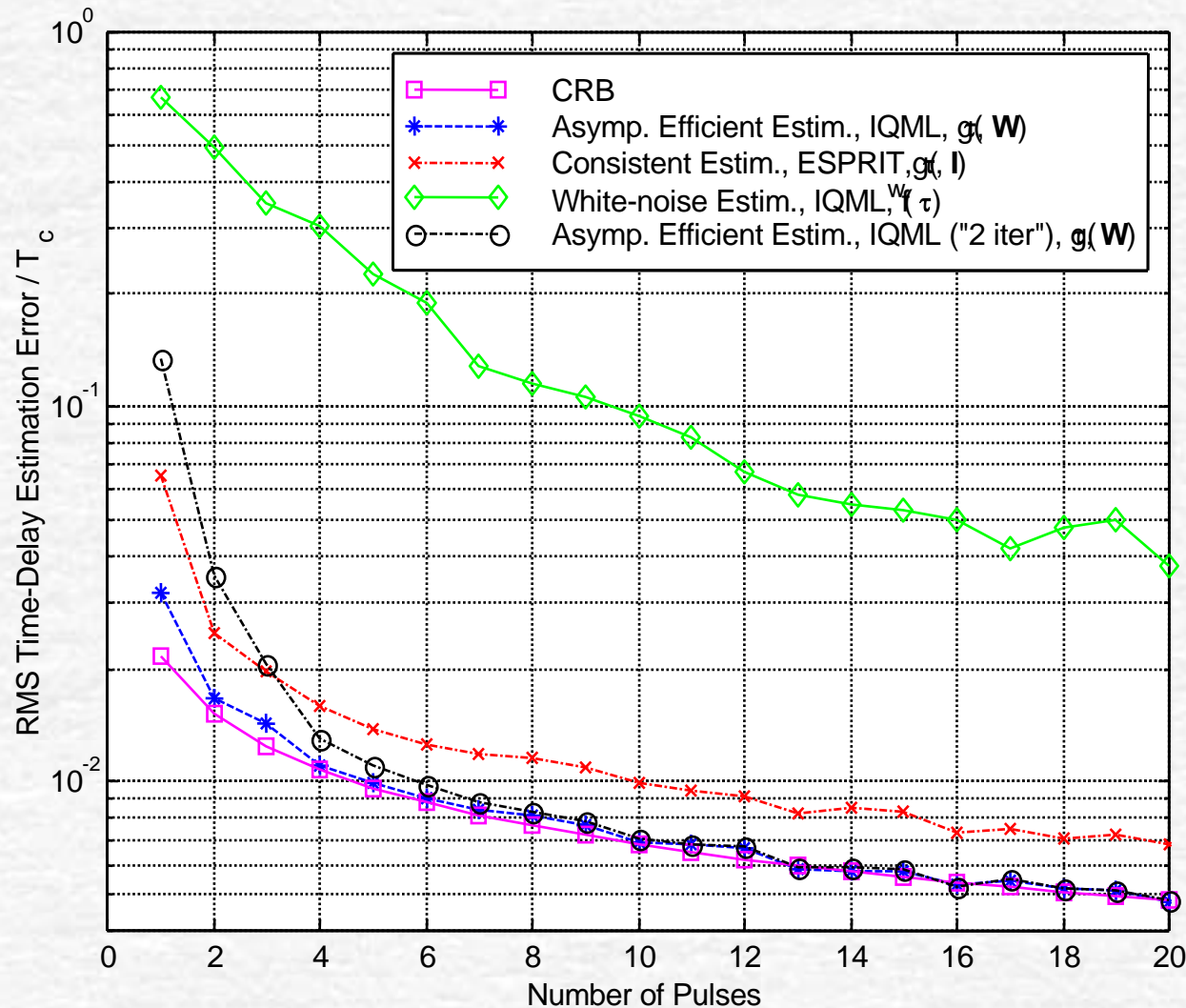
B) Decoupled iterations

SIMULATION PARAMETERS

- The signal consists of $M=3$ square root raised cosine pulses with r/o 0.2
- Each pulse is truncated to $\pm 3T_c$, sampling frequency $T_c/2$
- ULA, $m=6$ antennas, 0.5λ
- $d=2$ rays
 - delays: $0T_c, 0.4T_c$
 - DOAs: $0^\circ, 10^\circ$.
 - $\text{SNR}_0=16\text{dB}$. Attenuation of the 2nd ray: 3dB
- One interferer
 - DOA: -30°
 - $\text{SIR}_0= -3\text{dB}$

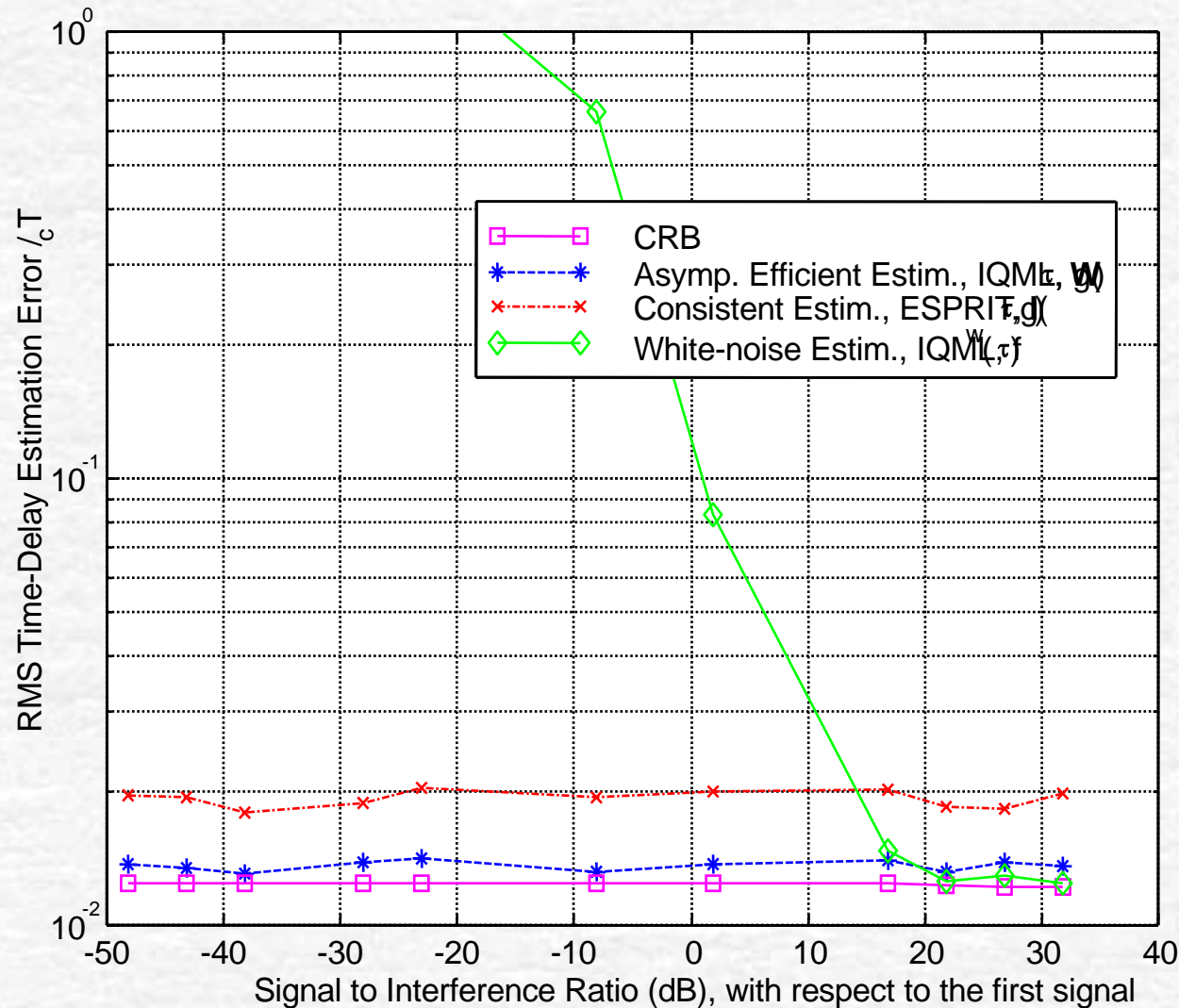
- Initialization of IQML using LS-ESPRIT with $\delta=2$.
- IQML is implemented with a quadratic constraint.

SIMULATION RESULTS (1/4)



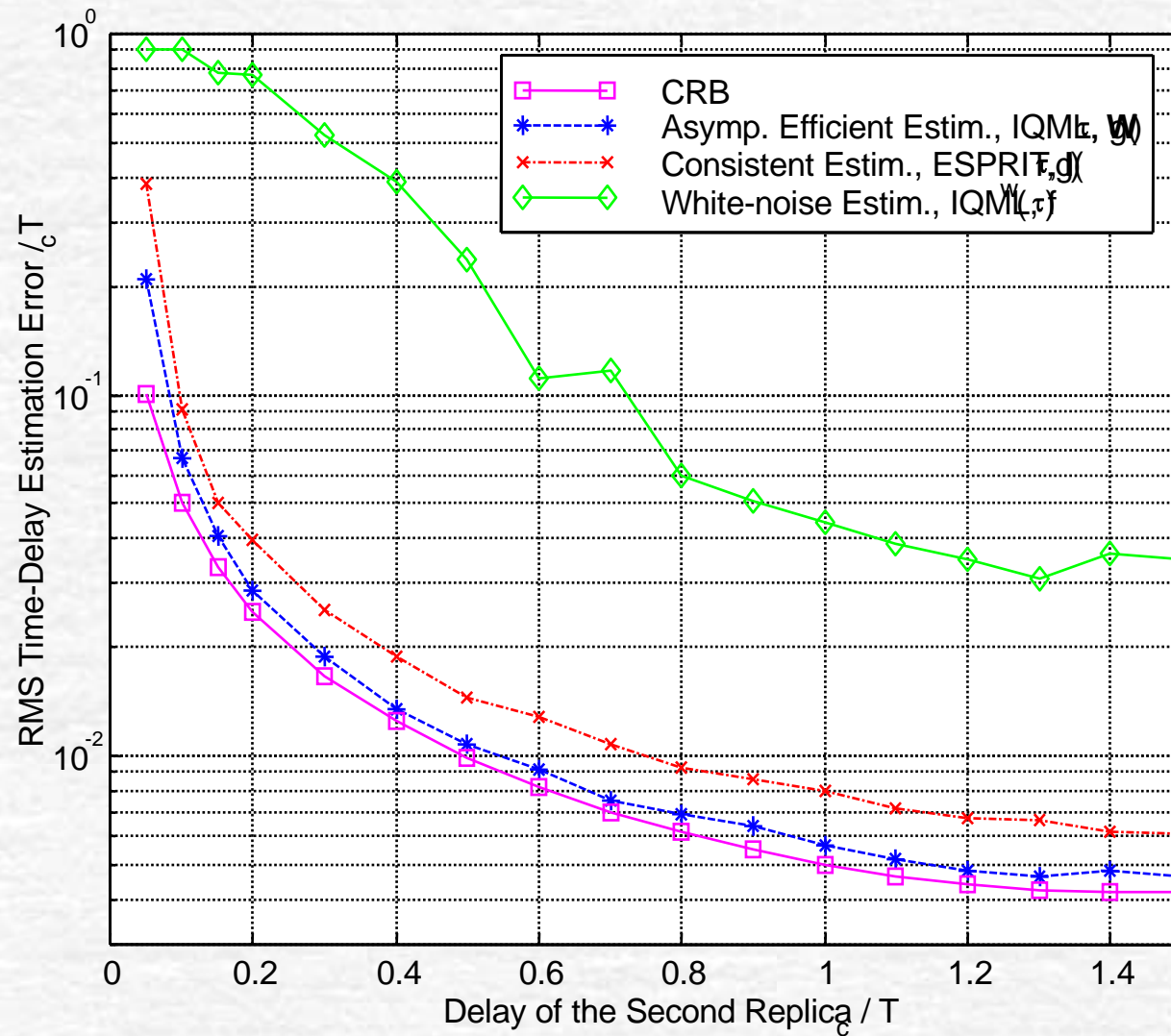
- The proposed estimators attain the CRB. The coupled iterations' approach has advantages (smaller RMSE and number of iterations).
- The consistent estimator is not optimum but is robust against directional interferers. It takes the spatial correlation into account but not in an optimal way.

SIMULATION RESULTS (2/4)



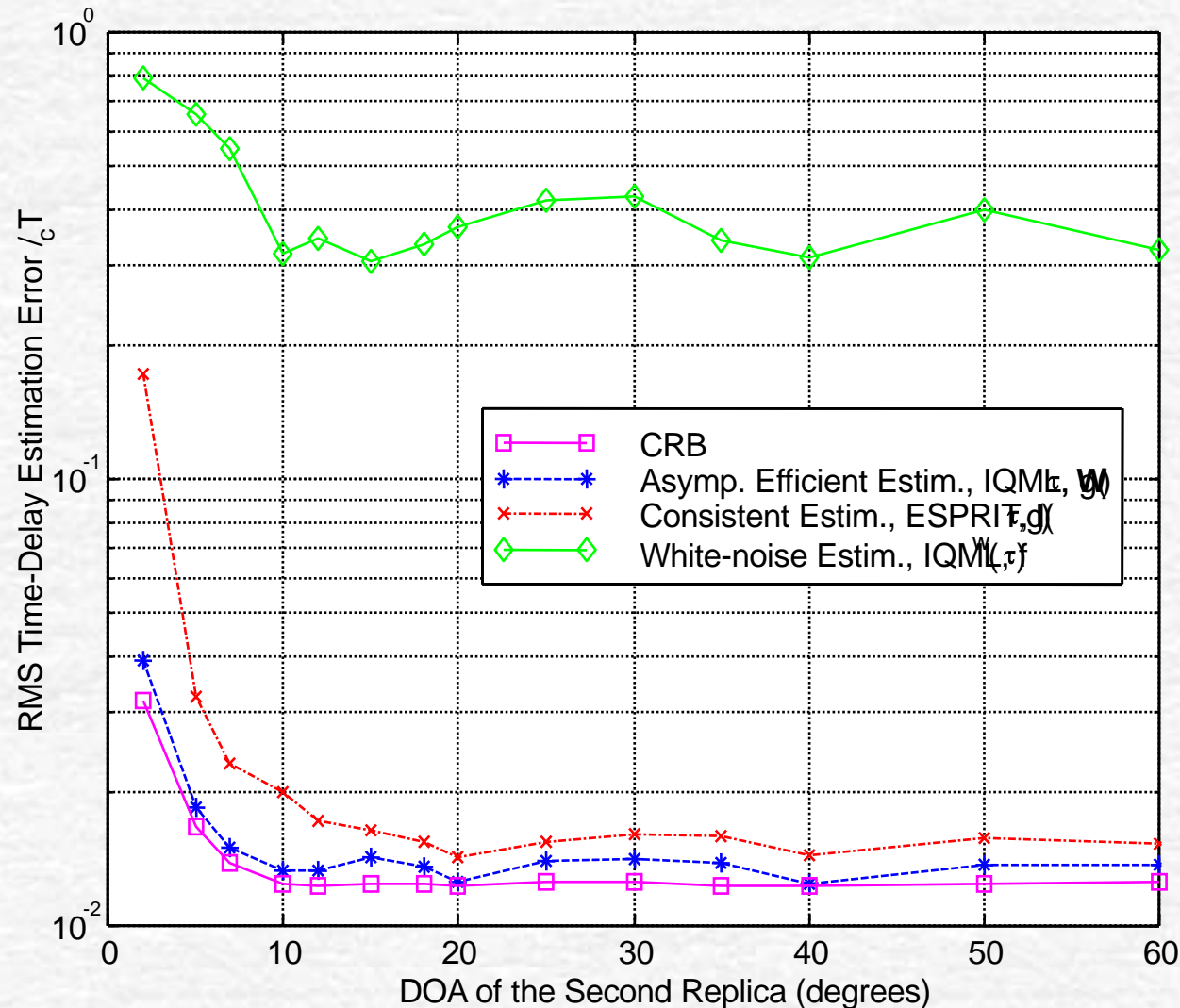
- The method derived under the white-noise assumption is not suited for strong CCI, though it employs antenna arrays.
- The consistent and asymptotically efficient estimators are nearly insensitive to the interference power.

SIMULATION RESULTS (3/4)



➤ The RMSE and the CRB increase as the delay separation decreases.

SIMULATION RESULTS (4/4)



- The CRB increases when the DOA separation is smaller than the array beamwidth (but it does not tend to infinity).
- For close DOAs, the ESPRIT is deteriorated because \mathbf{A} tends to be rank-deficient. However, the proposed estimator remains close to the CRB.

MODIFIED IQML FOR FIR CHANNELS (1/2)

- FIR channel $\mathbf{S}(\tau) = [\mathbf{s}(\tau) \mid \mathbf{s}(\tau + T_0) \mid \dots \mid \mathbf{s}(\tau + (d-1)T_0)]^T$

- Modification of IQML \Rightarrow Polynomial rooting

- Cost function: $g(\tau, \mathbf{W}) = \frac{1}{N} \text{Tr} \left\{ \mathbf{W}^{1/2} \hat{\mathbf{R}}_{yy}^{-1/2} \mathbf{Y} \mathbf{P}_{\mathbf{S}^*(\tau)}^\perp \mathbf{Y}^* \hat{\mathbf{R}}_{yy}^{-1/2} \mathbf{W}^{1/2} \right\}$

- Parameterization: $\mathbf{P}_{\mathbf{S}^*(\tau)}^\perp = \mathbf{P}_{\mathbf{S}_\omega^{-1} \mathbf{G}} = \mathbf{S}_\omega^{-1} \mathbf{G} \left(\mathbf{G}^* \mathbf{S}_\omega^{-*} \mathbf{S}_\omega^{-1} \mathbf{G} \right)^{-1} \mathbf{G}^* \mathbf{S}_\omega^{-*}$

$$\mathbf{G}^* = \begin{bmatrix} g_d & g_{d-1} & \dots & 1 & 0 & & \\ 0 & g_d & g_{d-1} & \dots & 1 & 0 & \\ & 0 & 0 & 0 & 0 & 0 & 0 \\ & & 0 & g_d & g_{d-1} & \dots & 1 \end{bmatrix}$$

where $\mathbf{g} = [1 \quad g_1 \quad \dots \quad g_d]^T$ are the coefficients of the polynomial $\mathbf{G}(z)$.

MODIFIED IQML FOR FIR CHANNELS (2/2)

$$\mathbf{G}(z) = z^d + g_1 z^{d-1} + \dots + g_d = \prod_{n=0}^{d-1} (z - x \cdot \exp(j2\pi T_0 n / NT_s))$$

where $x(\tau) = \exp(j2\pi\tau / NT_s)$.

- Given the common factor x in the roots of $\mathbf{G}(z)$, the coefficients satisfy

$$\mathbf{g} = \mathbf{K}\mathbf{t}(x) \quad \text{where } \mathbf{K} \text{ is a known diagonal matrix and}$$

$$\mathbf{t}(x) = [1 \quad x \quad \dots \quad x^d]^T.$$

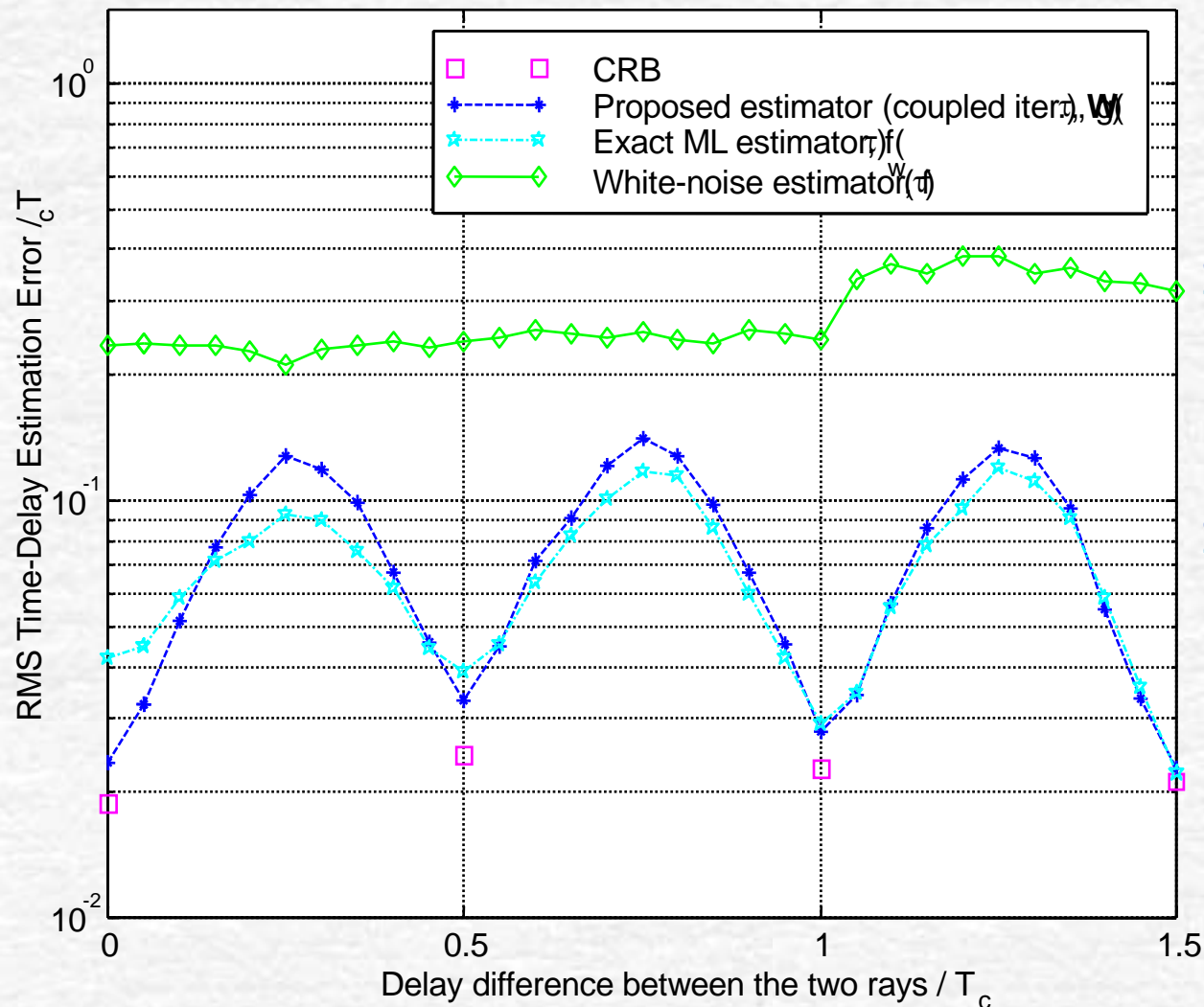
- If the term $(\mathbf{G}^* \mathbf{S}_\omega^{-*} \mathbf{S}_\omega^{-1} \mathbf{G})^{-1}$ is computed using a previous estimate of x , then the cost function becomes quadratic in the coefficients \mathbf{g} , so

$$g(x, \mathbf{W}) = \mathbf{t}^T (1/x) \mathbf{K}^* \mathbf{C} \mathbf{K} \mathbf{t}(x)$$

is a polynomial of order $2d$ in x .

- The update of $(\mathbf{G}^* \mathbf{S}_\omega^{-*} \mathbf{S}_\omega^{-1} \mathbf{G})^{-1}$ does not involve the inversion of a matrix.

SIMULATION RESULTS



➤ Model of the FIR channel:

- 4 taps
- $T_0 = 0.5 T_c$

➤ Received signals

- 2 rays
- The delay spacing $\tau_1 - \tau_0$ is varied.

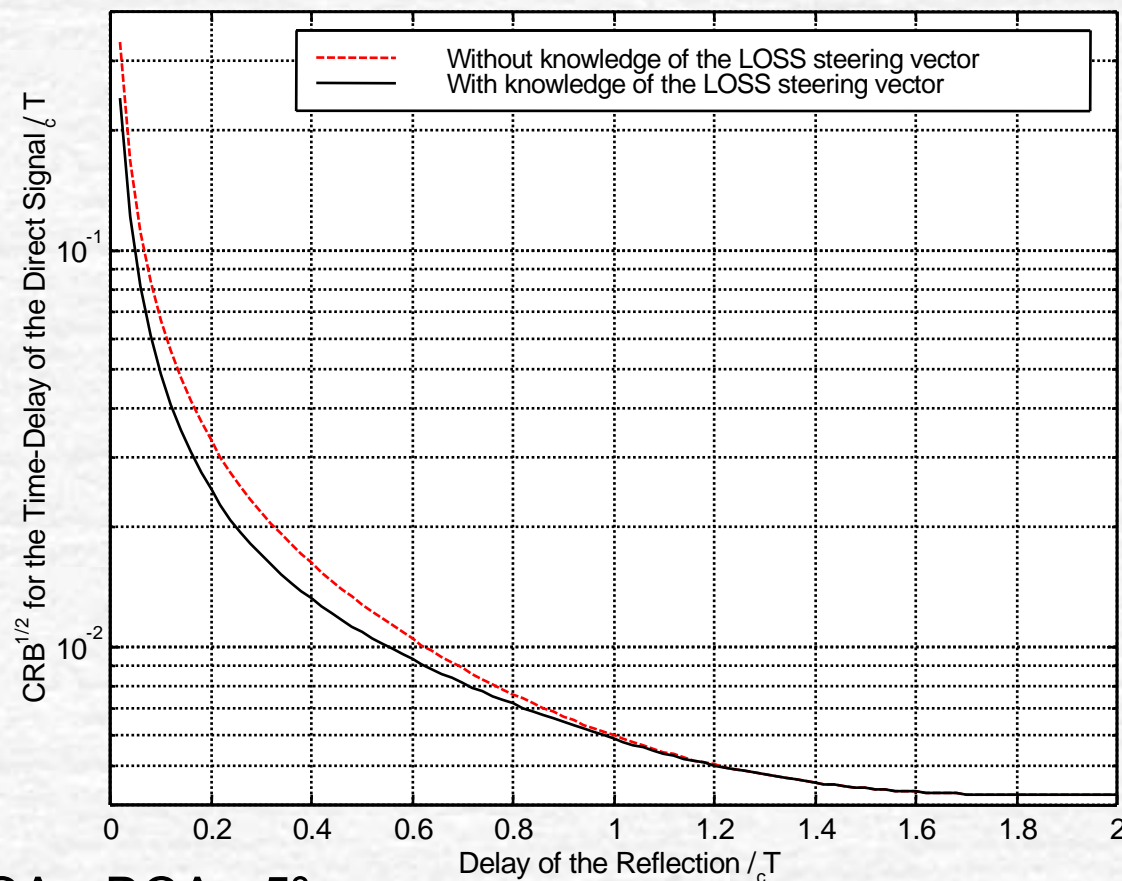
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KNOWN STEERING VECTOR OF THE DIRECT SIGNAL

- The spatial signature of the line-of-sight signal is known up to a complex scaling constant

$$\boldsymbol{\alpha}_0 = \alpha_0 \mathbf{a}_0$$



DOA₁ - DOA₀ = 5°

- 1) Insignificant performance improvement.
- 2) Increased computational load.



Simplification of the signal model.

MAXIMUM LIKELIHOOD ESTIMATOR (1/2)

- Signal model

$$\mathbf{Y} = \alpha_0 \mathbf{a}_0 \mathbf{s}^T(\tau_0) + \mathbf{E}$$

- Inverse likelihood function (concentrated with respect to \mathbf{Q} and α_0)

$$\Gamma(\tau_0) = \underbrace{|\hat{\mathbf{W}}(\tau_0)|}_{\text{Unstructured spatial signature}} \cdot \underbrace{\left(1 + \hat{P}_s^{-1} \hat{\mathbf{r}}_{ys}^*(\tau_0) \hat{\mathbf{W}}^{-1}(\tau_0) \hat{\mathbf{r}}_{ys}(\tau_0) - \frac{|\hat{\mathbf{r}}_{ys}^*(\tau_0) \hat{\mathbf{W}}^{-1}(\tau_0) \mathbf{a}_0|^2}{\hat{P}_s \mathbf{a}_0^H \hat{\mathbf{W}}^{-1}(\tau_0) \mathbf{a}_0} \right)}_{\text{Knowledge of } \mathbf{a}_0}$$

Unstructured spatial signature

Knowledge of \mathbf{a}_0

$$\hat{\mathbf{W}}(\tau_0) = \hat{\mathbf{R}}_{yy} - \hat{\mathbf{r}}_{ys}(\tau_0) \hat{\mathbf{r}}_{ys}^*(\tau_0) \hat{P}_s^{-1}$$

Unstructured estimate of the noise plus interference correlation.

MAXIMUM LIKELIHOOD ESTIMATOR (2/2)

- Alternative expression of the inverse likelihood

$$\Gamma(\tau_0) = \left| \hat{\mathbf{R}}_{yy} \right| \cdot \left(1 - \hat{\alpha}_{0,ML}(\tau_0) \hat{\mathbf{r}}_{ys}^*(\tau_0) \hat{\mathbf{R}}_{yy}^{-1} \mathbf{a}_0 \right)$$

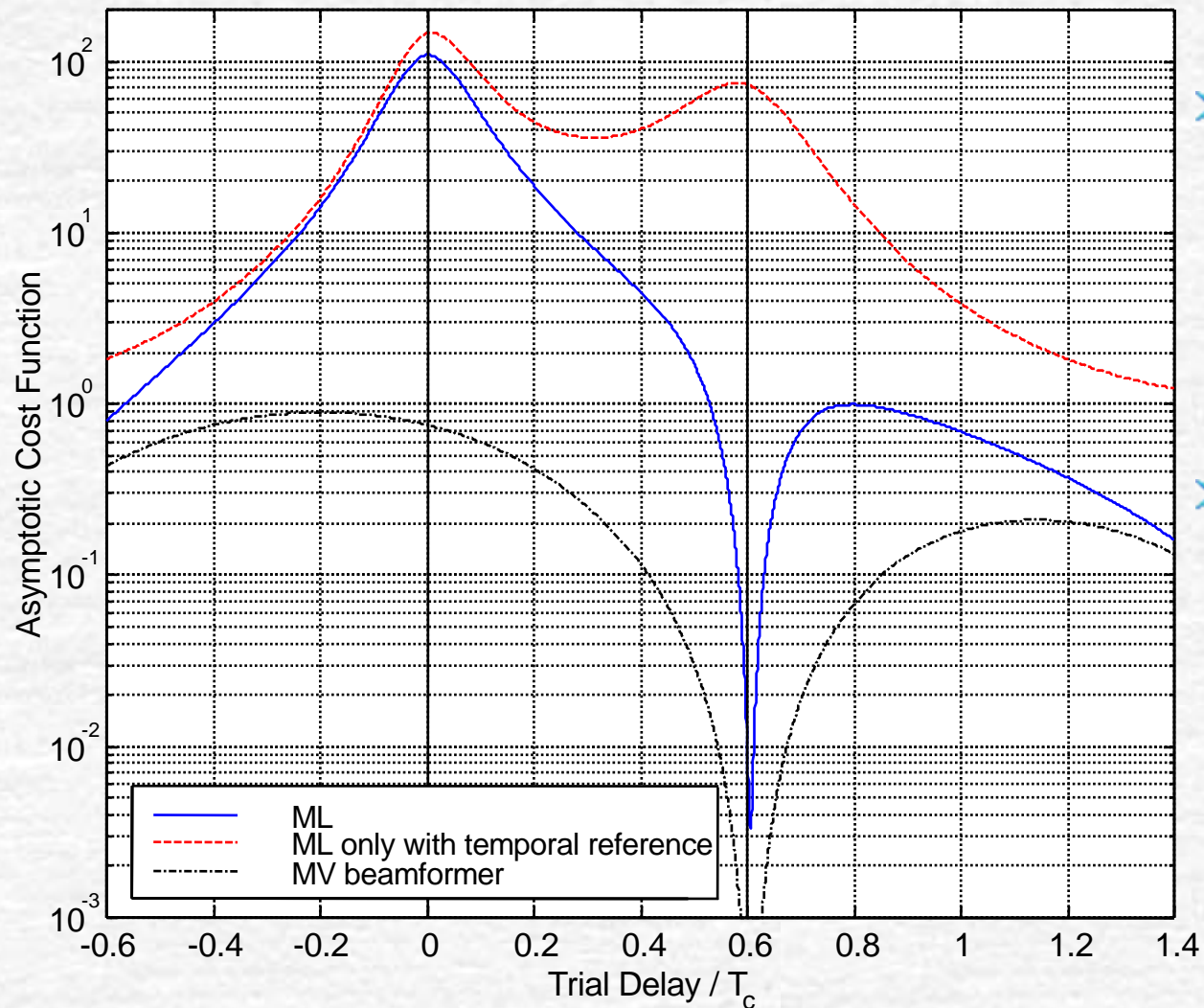
- Amplitude estimate

$$\hat{\alpha}_{0,ML} = \frac{\mathbf{a}_0^* \hat{\mathbf{W}}^{-1}(\tau_0) \hat{\mathbf{r}}_{ys}(\tau_0)}{\hat{P}_s \mathbf{a}_0^* \hat{\mathbf{W}}^{-1}(\tau_0) \mathbf{a}_0} \Bigg|_{\tau_0 = \hat{\tau}_{0,ML}}$$

- Time delay estimate

$$\hat{\tau}_{0,ML} \rightarrow \Lambda_{ML}(\tau_0) = \frac{\left| \mathbf{a}_0^* \hat{\mathbf{R}}_{yy}^{-1} \hat{\mathbf{r}}_{ys}(\tau_0) \right|^2}{\hat{P}_s - \hat{\mathbf{r}}_{ys}^*(\tau_0) \hat{\mathbf{R}}_{yy}^{-1} \hat{\mathbf{r}}_{ys}(\tau_0)} = \frac{\Lambda_{MV}(\tau_0)}{1 - \Lambda_{TE}(\tau_0)}$$

RELATION WITH OTHER ESTIMATORS



- ML with only temporal ref.
 - presents a peak for each reflection.
 - roughly determines the position of the peak
- MV beamformer
 - presents nulls for all reflections, but not for the direct signal.
 - determines which peak corresponds to the direct signal.

CLOSED-FORM SOLUTIONS

- Piecewise linear dependence

$$\mathbf{s}(\tau_0) \approx (1 - \delta)\mathbf{s}(pT_0) + \delta\mathbf{s}((p + 1)T_0) \quad \text{in the } p\text{-th interval}$$



$\Lambda_{ML}(\tau_0)$ becomes a quotient of second-order polynomial in δ .

- Frequency domain

$$\mathbf{s}(\tau_0) = \mathbf{S}_\omega \mathbf{u}(z) \Big|_{z=\exp(-j2\pi\tau_0/NT_s)} \quad \text{where} \quad \mathbf{u}(z) = \begin{bmatrix} 1 & z & z^{N-1} \end{bmatrix}^T$$

$$\Lambda_{ML}(\tau_0) = \frac{\mathbf{u}(z^{-1})\mathbf{S}_\omega \mathbf{Y}^* \hat{\mathbf{R}}_{yy}^{-1} \mathbf{a}_0 \mathbf{a}_0^* \hat{\mathbf{R}}_{yy}^{-1} \mathbf{Y} \mathbf{S}_\omega^* \mathbf{u}(z)}{\mathbf{u}(z^{-1})\mathbf{S}_\omega \left(\mathbf{M} \mathbf{I} - \mathbf{Y}^* \hat{\mathbf{R}}_{yy}^{-1} \mathbf{Y} \right) \mathbf{S}_\omega^* \mathbf{u}(z)}$$

Quotient of $(2N-2)$ th-order polynomials.

ITERATIVE SOLUTION: HYBRID BEAMFORMING (1/2)

- The minimization of the MSE between the output of a beamformer and a partially known reference signal

$$\left\{ \begin{array}{l} \hat{\tau}_0, \hat{\alpha}_0, \mathbf{w}_{hyb} = \arg \min_{\tau_0, \alpha_0, \mathbf{w}} \left\| \mathbf{w}^* \mathbf{Y} - \alpha_0 \mathbf{s}^T(\tau_0) \right\|_2^2 \\ \text{subject to the spatial constraint} \quad \mathbf{w}^* \mathbf{a}_0 = 1 \end{array} \right.$$

yields the same estimates of τ_0, α_0 as the ML approach.

- In order to obtain an iterative implementation, the optimum beamformer is computed for fixed τ_0, α_0 .

ITERATIVE SOLUTION: HYBRID BEAMFORMING (2/2)

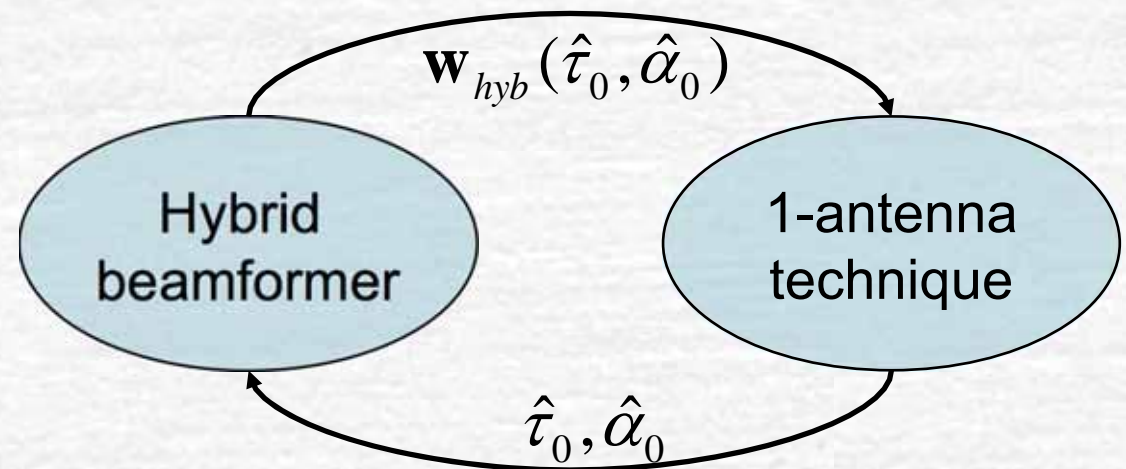
$$\mathbf{w}_{hyb}(\tau_0, \alpha_0) = \alpha_0^* \hat{\mathbf{R}}_{yy}^{-1} \mathbf{r}_{ys}(\tau_0) + \beta(\tau_0, \alpha_0) \frac{\hat{\mathbf{R}}_{yy}^{-1} \mathbf{a}_0}{\mathbf{a}_0^* \hat{\mathbf{R}}_{yy}^{-1} \mathbf{a}_0}$$

temporal reference
spatial reference

combines the reflections in phase with the direct signal

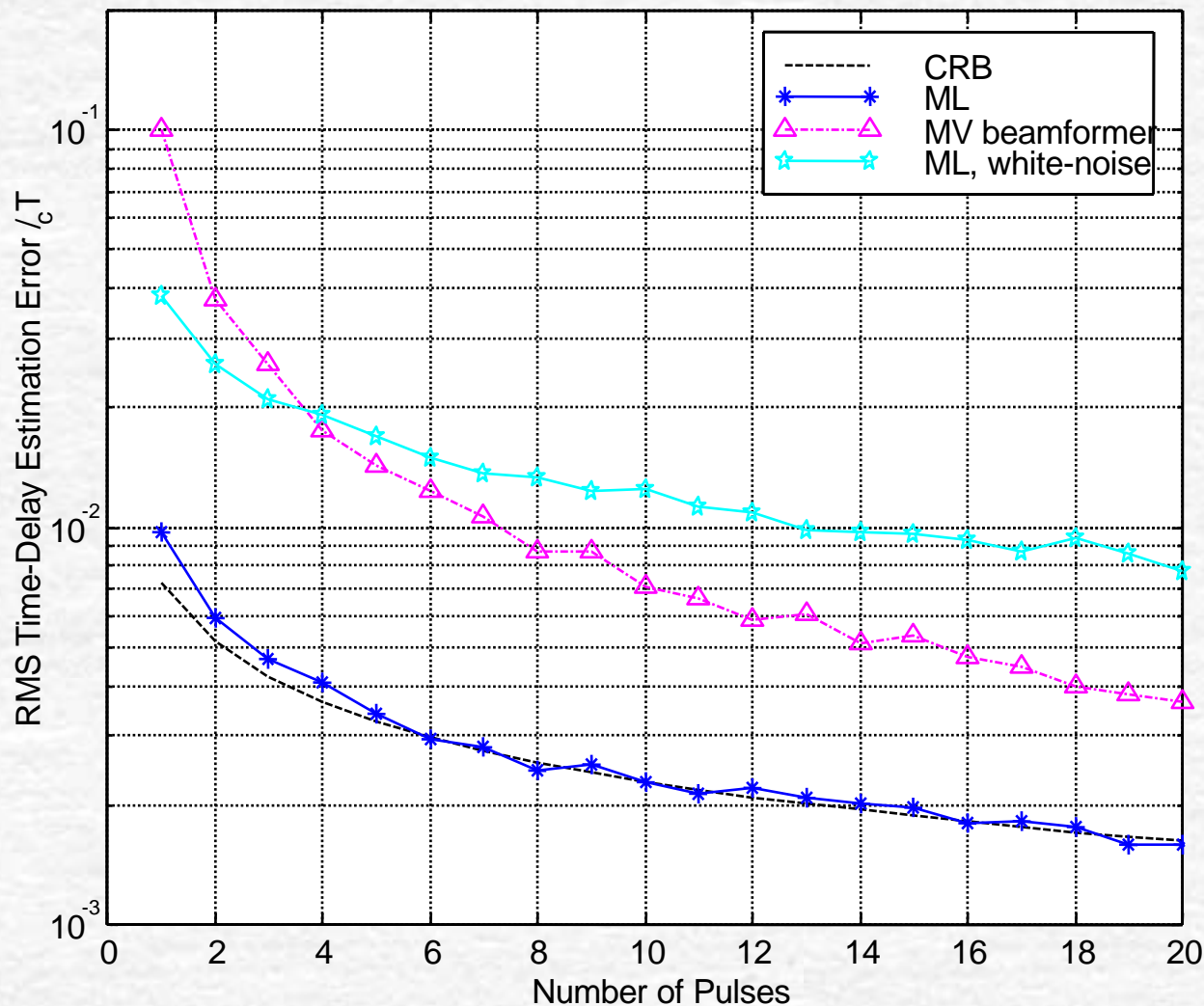
combines the reflections in counter-phase with the direct signal

$$\beta(\tau_0, \alpha_0) = 1 - \alpha_0^* \mathbf{a}_0^* \hat{\mathbf{R}}_{yy}^{-1} \mathbf{r}_{ys}(\tau_0)$$



SIMULATION RESULTS (1/7)

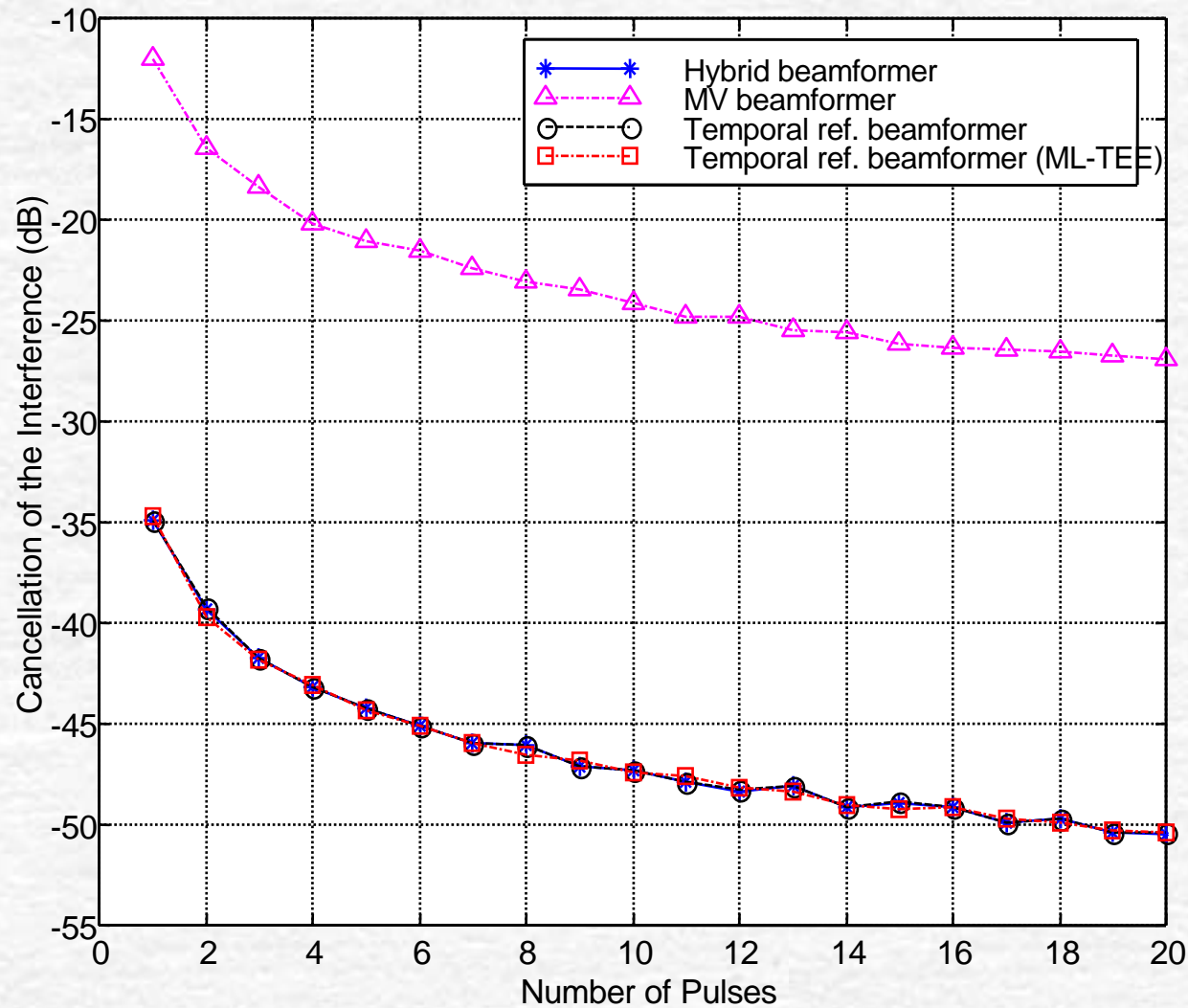
Direct signal + interference



- Although the MVBE tends to the CRB, it has a very poor finite-sample performance.
- The MLE attains the CRB for a small number of samples and does not inherit the poor performance of the MVBE.

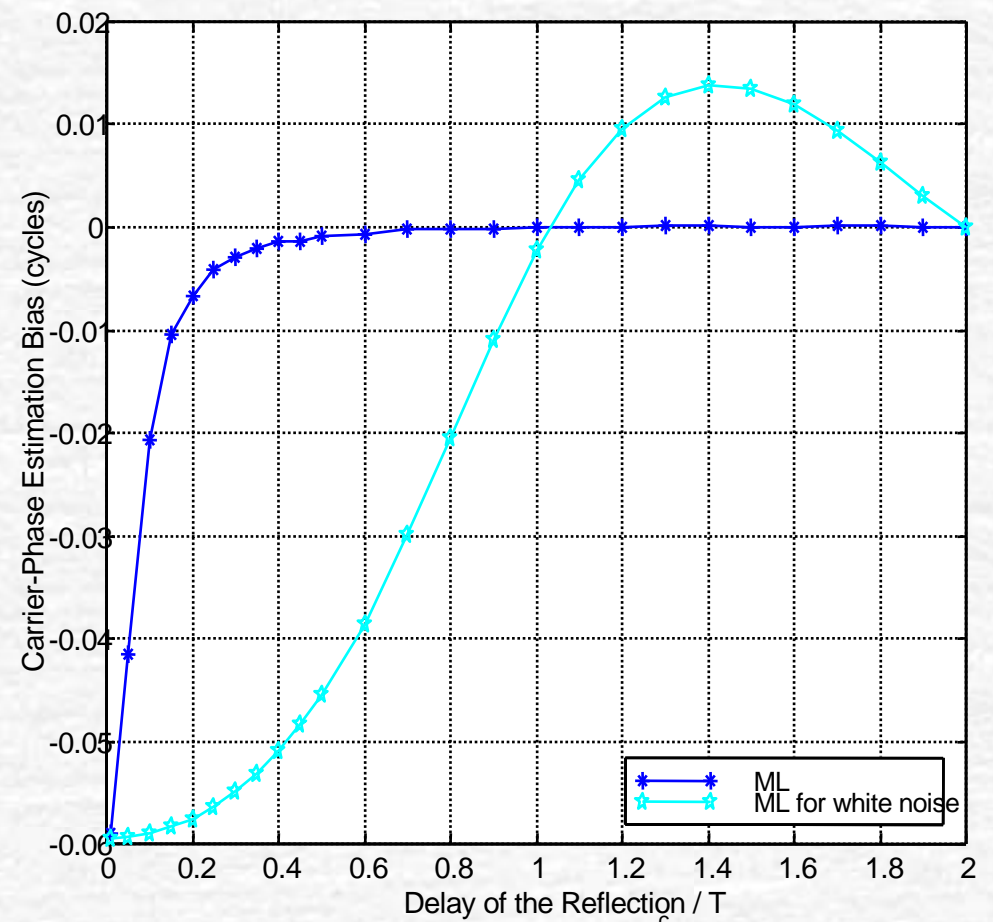
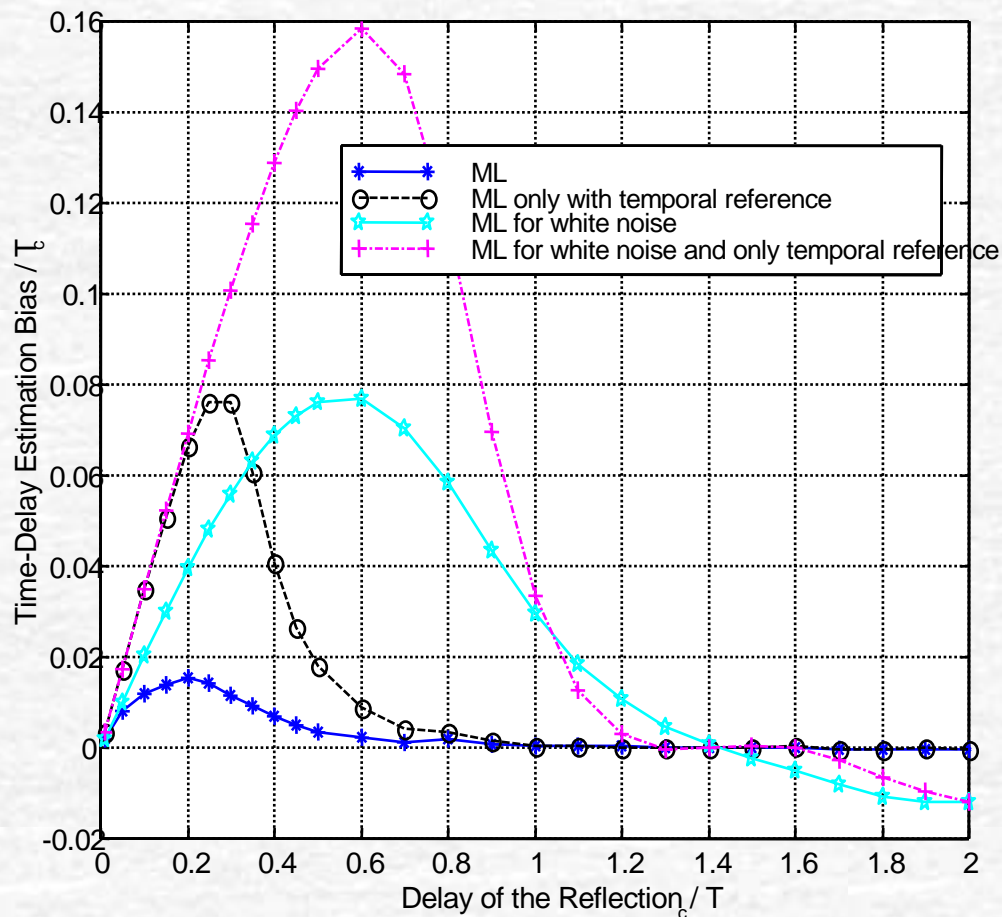
SIMULATION RESULTS (2/7)

Direct signal + interference



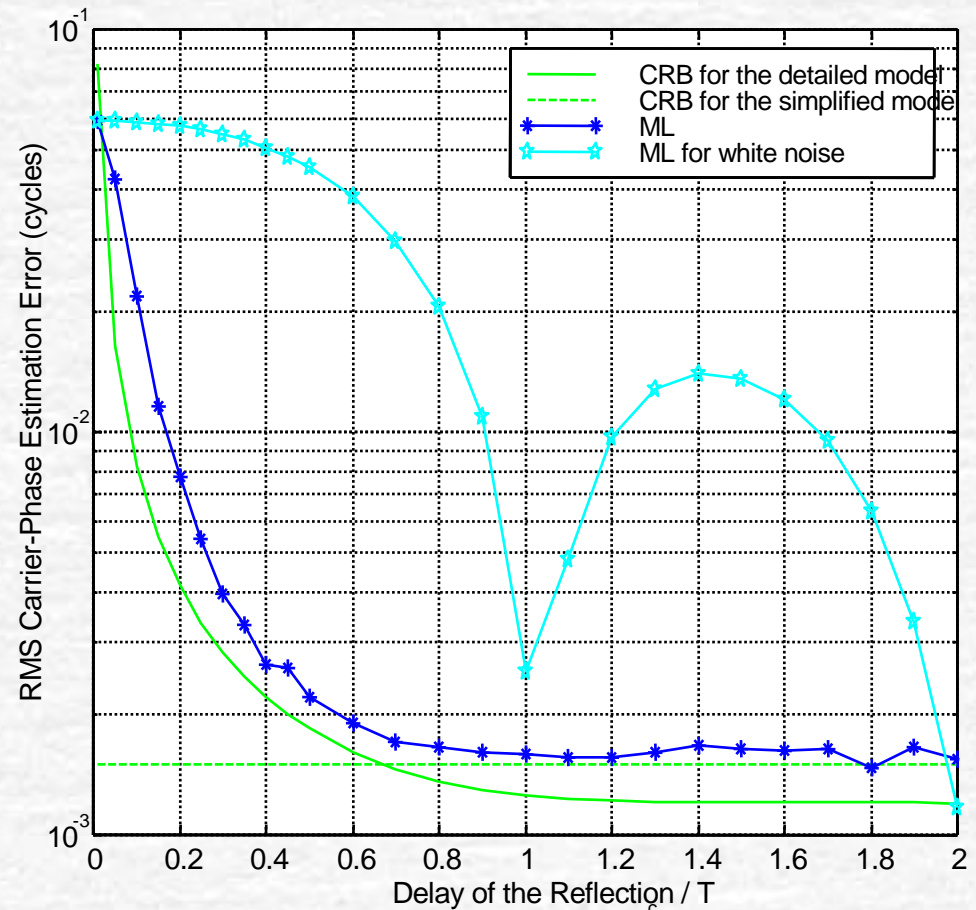
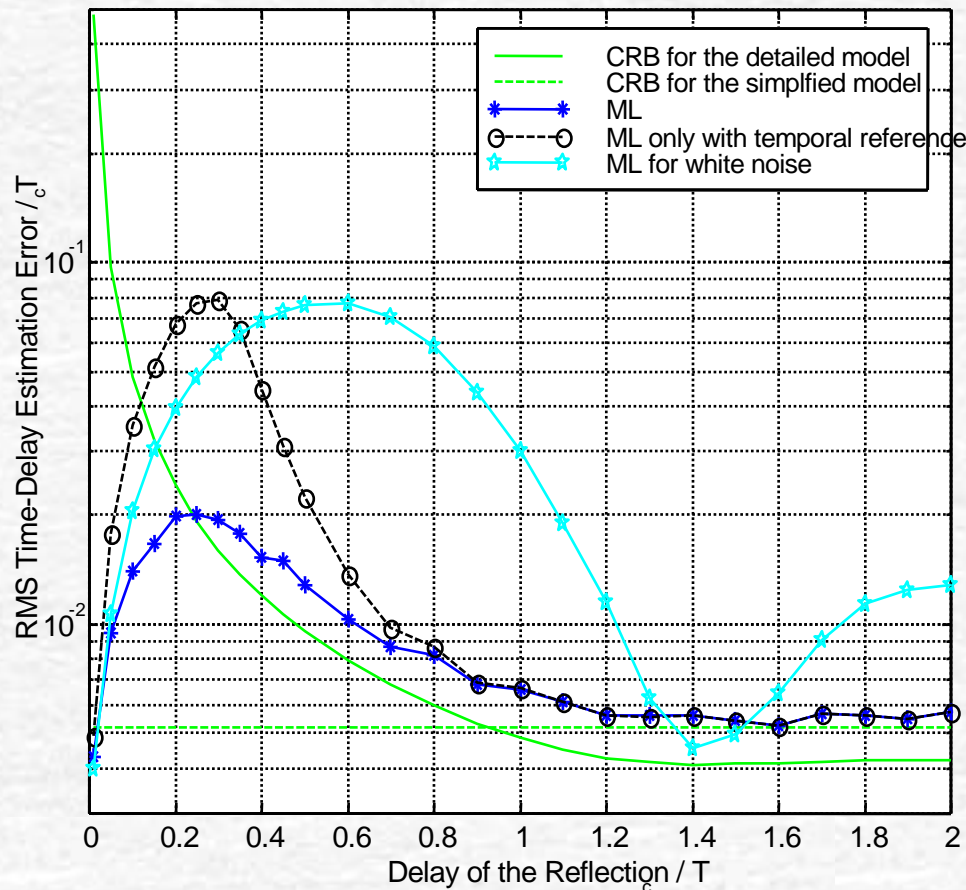
➤ The spatial information conveyed by \mathbf{a}_0 will be useful when reflections are received.

SIMULATION RESULTS (3/7)



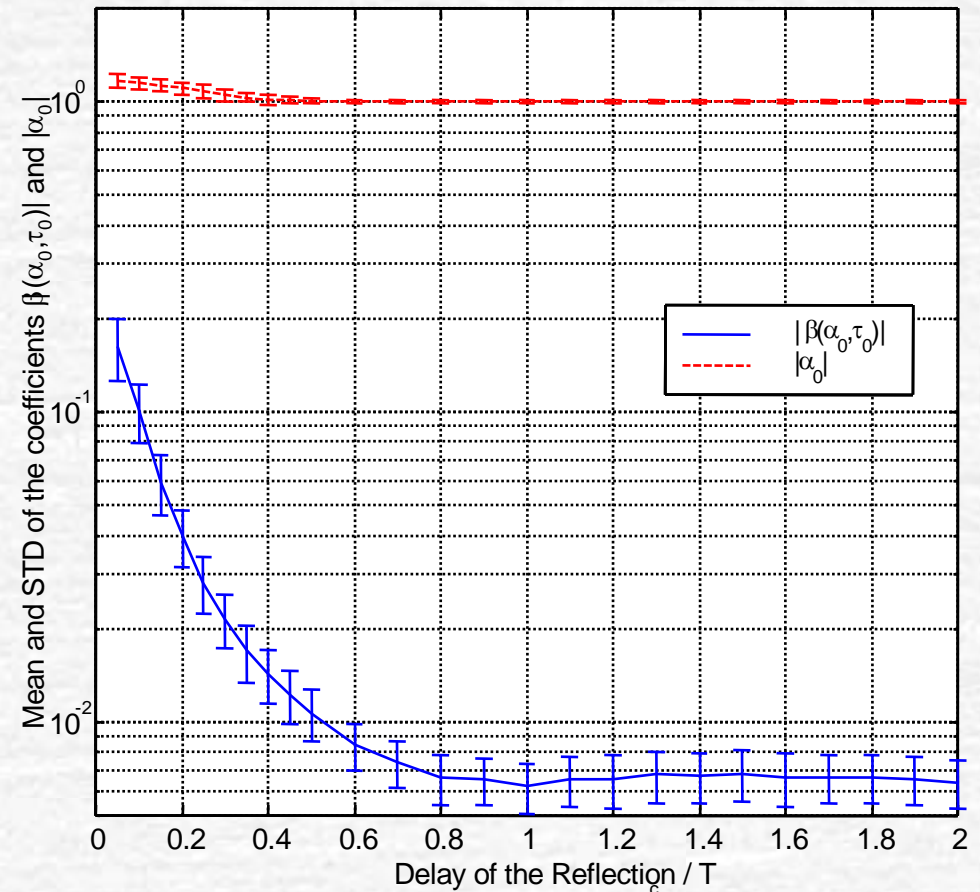
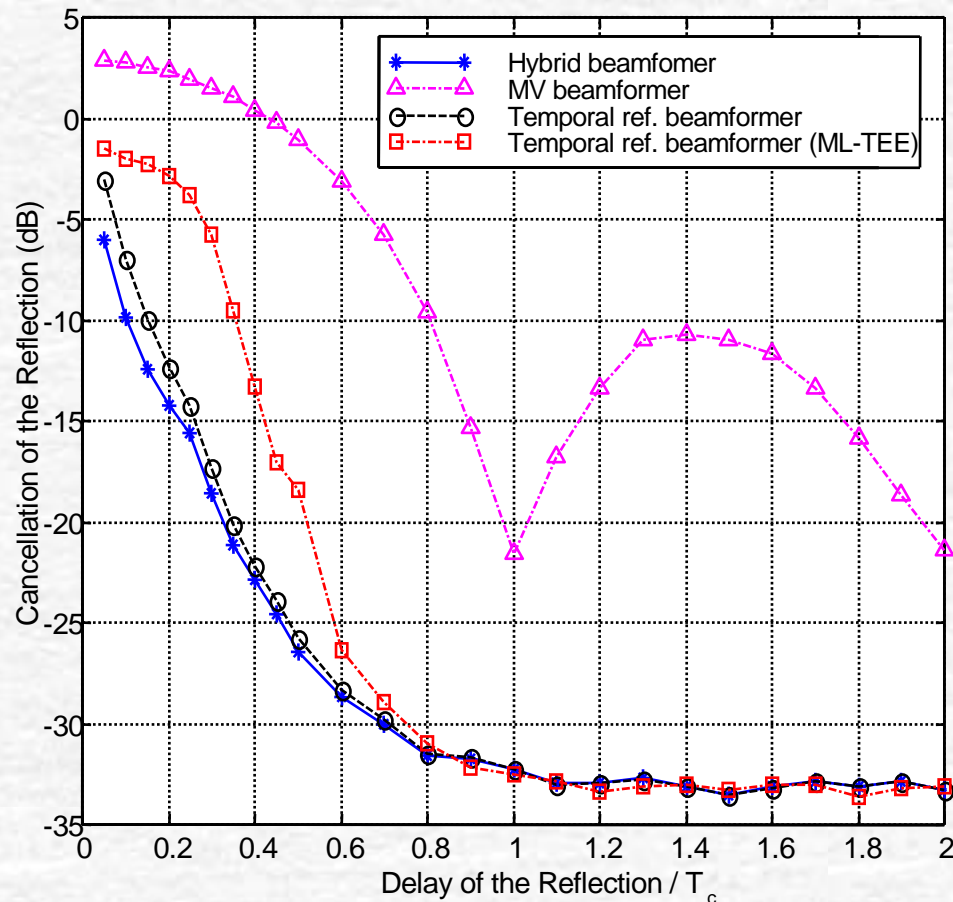
- The range of reflection delays that cause a significant bias is reduced by the estimators that assume the noise correlation to be unknown (with respect to their white-noise counterparts).
- The magnitude of the bias is further reduced by the MLE (w.r.t. the ML-TEE).

SIMULATION RESULTS (4/7)



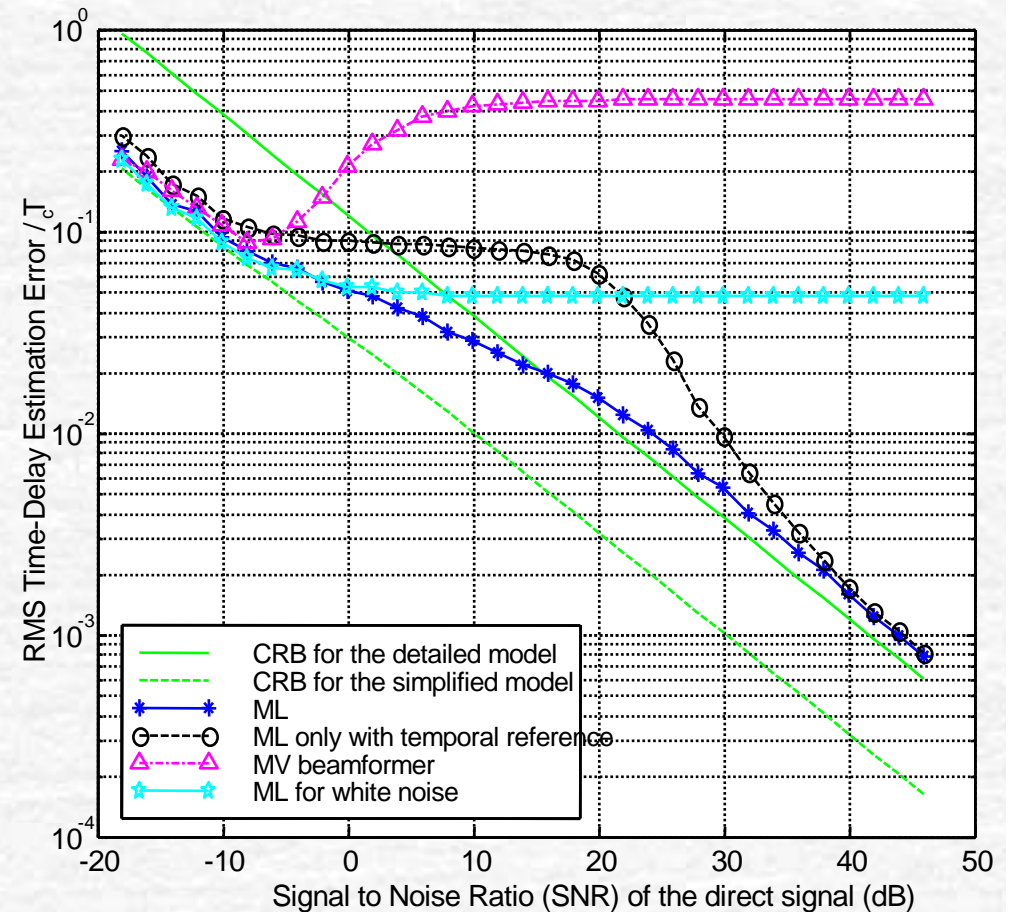
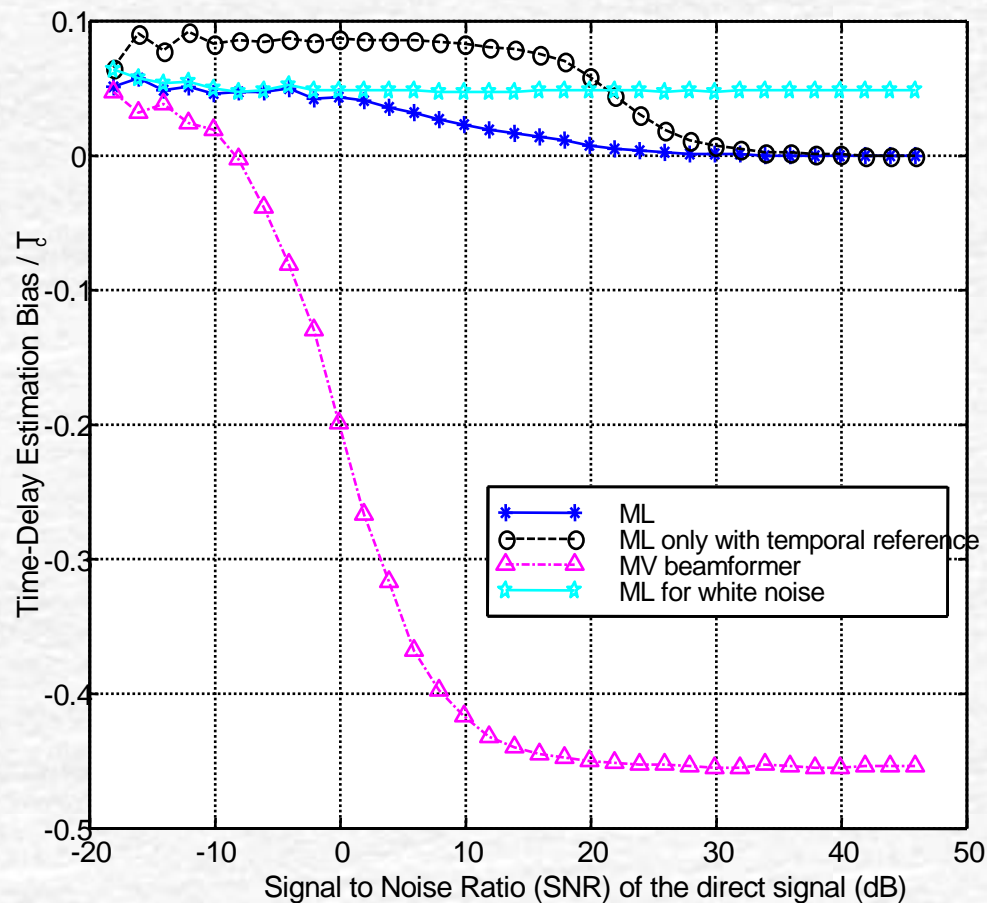
- CRB-D < CRB-S for large delay separation and small angular separation.
- MLE approaches the CRB-S for large delays and the CRB-D for small delays.
- By allowing a small bias, the RMSE of the MLE does not tend to infinity as the reflection delay decreases. Advantage with respect to the detailed model.

SIMULATION RESULTS (5/7)



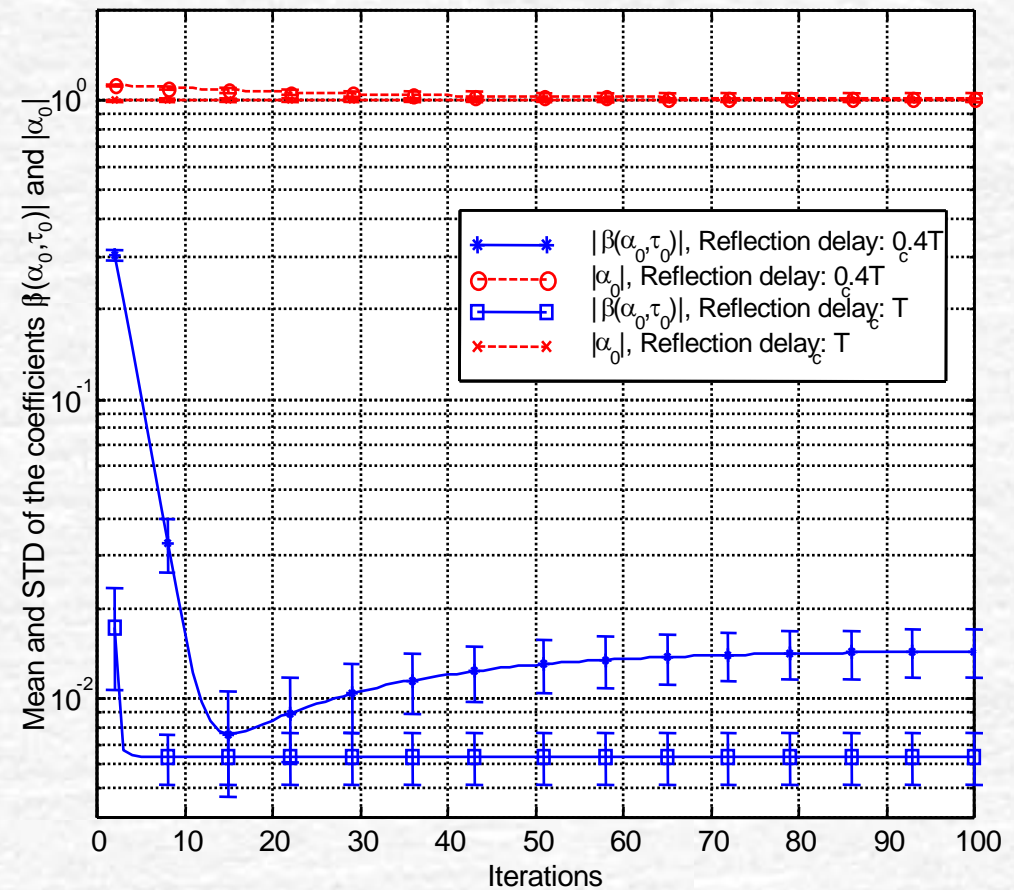
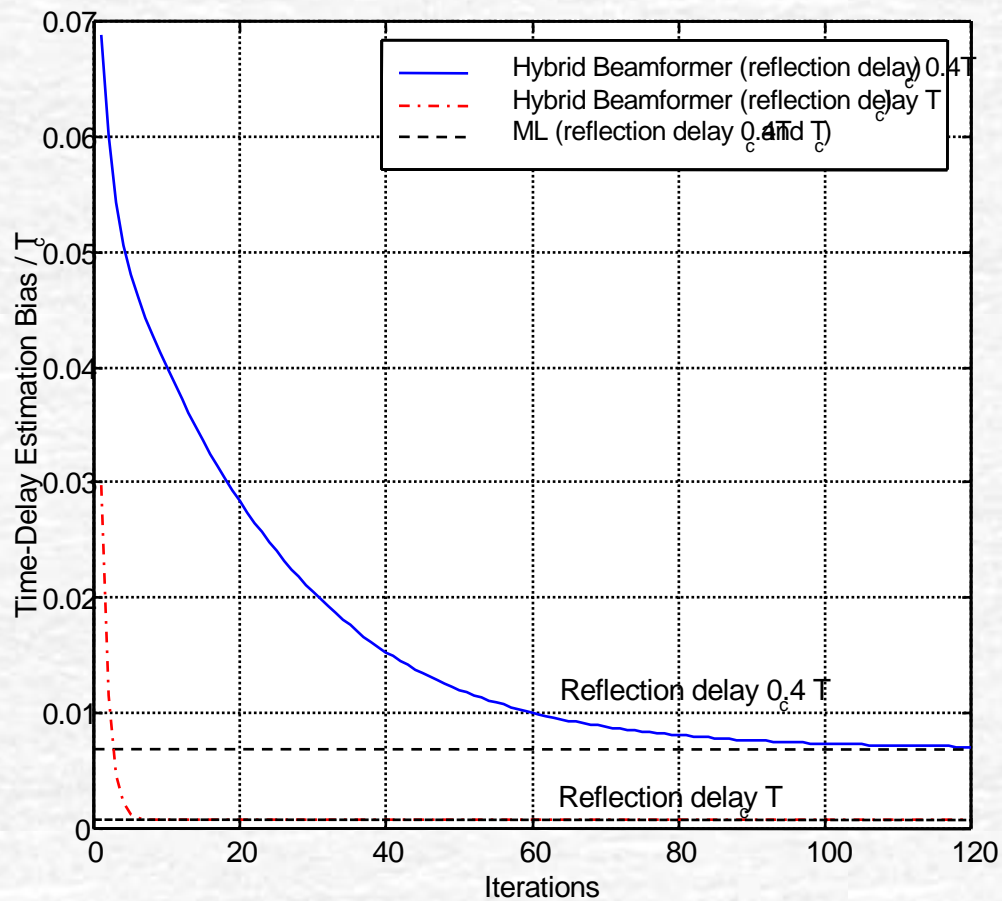
- The hybrid beamformer provides the greater attenuation. In the presence of reflections, the knowledge of \mathbf{a}_0 is relevant since the HB outperforms the TRB.
- The contribution of the MVB becomes smaller as the delay spacing increases.

SIMULATION RESULTS (6/7)



- The MLE and the ML-TEE are asymptotically in SNR unbiased. The bias of the MLE starts decreasing at a smaller SNR.
- The RMSE of the MLE starts at the CRB-S and tends to the CRB-D as SNR \uparrow .

SIMULATION RESULTS (7/7)



- The estimates obtained with the iterative algorithm based on the hybrid beamformer converge to the ML estimates.
- The contribution of the MV beamformer is noticeable in the “acquisition” stage.

EFFECT OF ERRORS ON THE STEERING VECTOR

- ML estimator without spatial reference:

$$\sigma_{TE}^2 = \frac{1}{2 \left(\mathbf{d}^* (\tau_0) \mathbf{P}_{s(\tau_0)}^\perp \mathbf{d}(\tau_0) \right) \left(\boldsymbol{\alpha}_0^* \mathbf{Q}^{-1} \boldsymbol{\alpha}_0 \right)} \quad \mathbf{d}(\tau_0) = \frac{d\mathbf{s}(\tau_0)}{d\tau_0}$$

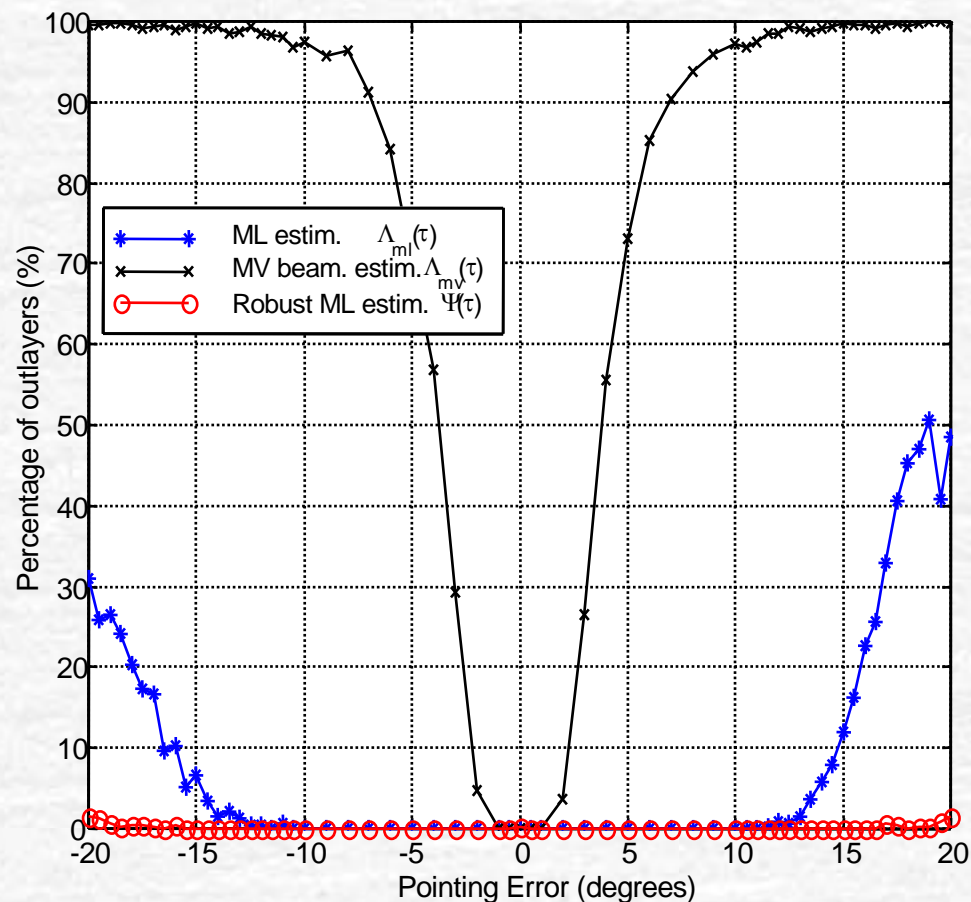
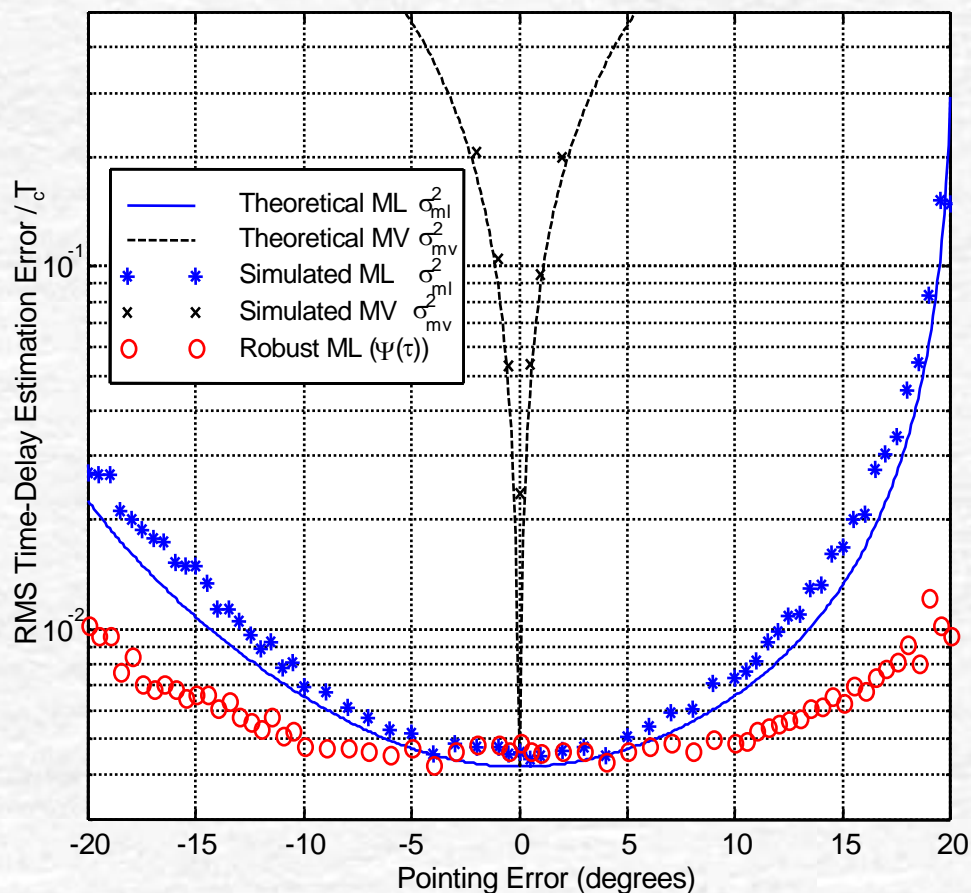
- Minimum variance beamformer:

$$\sigma_{MV}^2 = \frac{\mathbf{a}_0^* \mathbf{R}_{yy}^{-1} \mathbf{Q} \mathbf{R}_{yy}^{-1} \mathbf{a}_0}{2 \left(\mathbf{d}^* (\tau_0) \mathbf{P}_{s(\tau_0)}^\perp \mathbf{d}(\tau_0) \right) \left| \mathbf{a}_0^* \mathbf{R}_{yy}^{-1} \boldsymbol{\alpha}_0 \right|^2}$$

- ML estimator with spatial reference:

$$\sigma_{ML}^2 = \frac{\mathbf{a}_0^* \mathbf{Q}^{-1} \mathbf{a}_0}{2 \left(\mathbf{d}^* (\tau_0) \mathbf{P}_{s(\tau_0)}^\perp \mathbf{d}(\tau_0) \right) \left| \mathbf{a}_0^* \mathbf{Q}^{-1} \boldsymbol{\alpha}_0 \right|^2}$$

SIMULATION RESULTS



- Good agreement between theoretical and simulated values.
- The ML allows errors up to 10° (\approx beamwidth at 3dB). The robust estimator widens (in about 5°) the range of those tolerable errors.

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2. Time Delay Estimation of Multiple Replicas
3. Time Delay and Carrier Phase Estimation of One Replica with Known Steering Vector
- ➔ 4. **Timing Synchronization in DS-CDMA Communication Systems**
5. Conclusions and Future Research Topics

ADDRESSED PROBLEM

- Code synchronization of a desired user in a DS-CDMA communications system is an essential task
 - Multiple-access interference in a near-far environment usually necessitates the use of multiuser detectors.
 - Most multiuser detectors require precise knowledge of several parameters (timings, phases and powers) of the received signals.
 - Some parameters, like the spatial signature, are easily obtained once the code-timing is acquired.
 - Moreover, the process of code synchronization may limit the capacity of a DS-CDMA system.

OBJECTIVES, PROPOSED SOLUTION

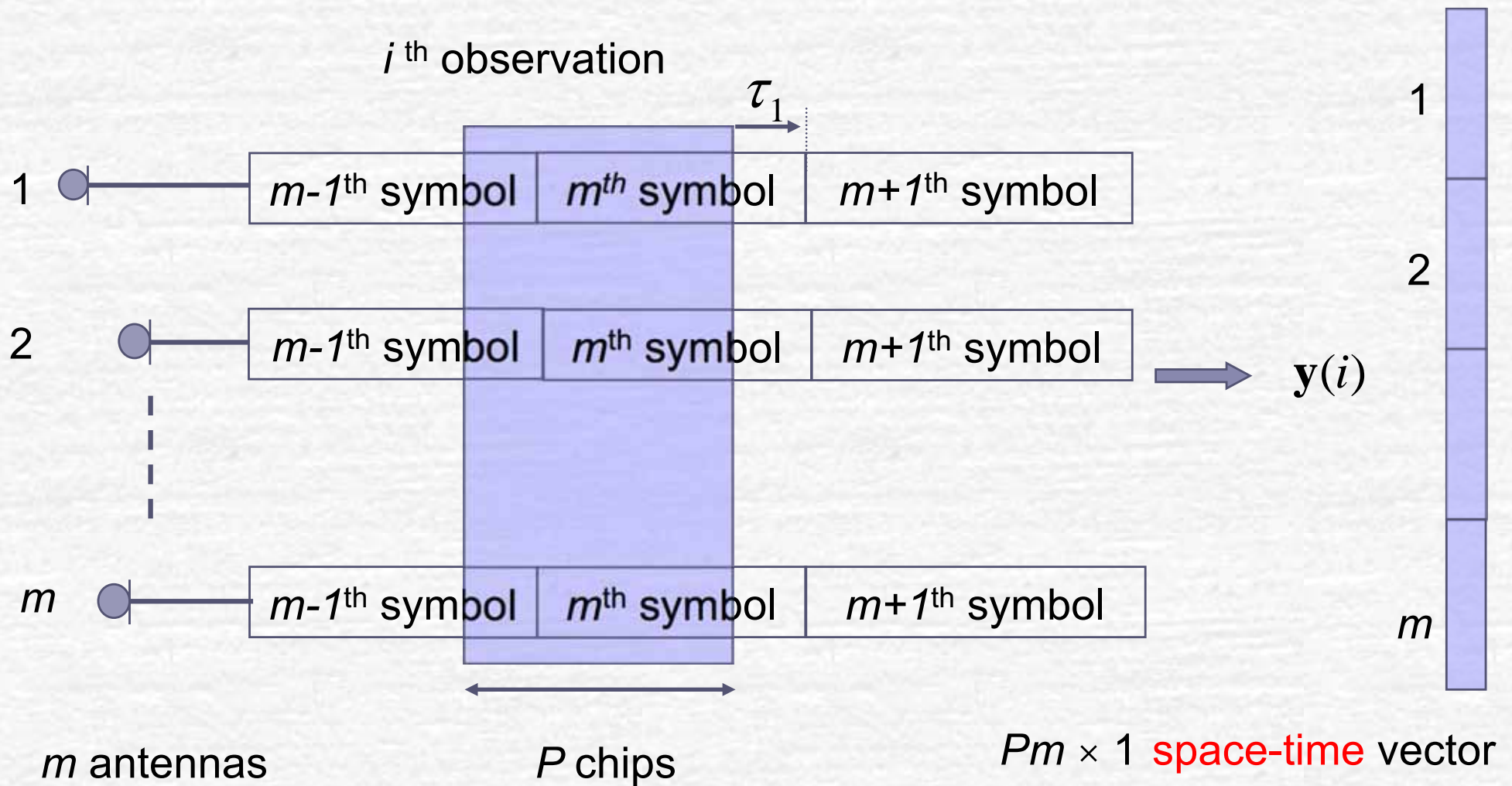
- Exploitation of the whole structure (spatial: provided by the array, temporal: provided by the codes) of the signals.
- Cancellation of possible external interference.

- Near-far, frequency-nonselctive, slowly fading channel.
- Knowledge of the symbols of the desired user is required \Rightarrow training sequence (acquisition), decisions' feedback (tracking).

- Near-far resistant, single-user technique (vs. joint estimation).
 - Joint estimation of the parameters of all users leads to centralized and excessively complex solutions.

SPACE-TIME VECTORS (1/2)

Asynchronous DS-CDMA system



SPACE-TIME VECTORS (2/2)

$$\mathbf{y}(i) = \underbrace{\left[\boldsymbol{\alpha} \otimes \mathbf{A}(\tau_1) \right] \mathbf{d}_1(i)}_{\text{desired user's contribution}} + \underbrace{\mathbf{e}(i)}_{\text{multiple-access interference, external interference, noise}} \quad i = 0 \text{K } M - 1$$

- desired user's contribution

- multiple-access interference
- external interference
- noise

$\boldsymbol{\alpha}$: spatial signature (fading coefficients). UNKNOWN.

$\mathbf{A}(\tau_1)$: “First part” and “last part” of the shifted PN sequence.

$\mathbf{d}_1(i) = [d_1(i) \ d_1(i-1)]^T$: desired user's training symbols.

INTERFERENCE MODELING

➤ SPACE-TIME COVARIANCE

$$E\{\mathbf{e}(i)\mathbf{e}^*(l)\} = \mathbf{Q}\delta_{i,l}$$

- The estimator will be able to attenuate any interfering signal that exhibits a certain space and/or time structure.
- Each antenna adds P degrees of freedom.
- Each user occupies only 2 degrees of freedom, and each point interferer occupies between 1 and P degrees.

Previous works can be viewed as particular cases of the technique in this paper:

$$\mathbf{Q} = \mathbf{Q}_{sp} \otimes \mathbf{I}_P$$

Only the “spatial diversity” is exploited. It assumes that the signals are temporally white.

$$\mathbf{Q} = \mathbf{I}_m \otimes \mathbf{Q}_{te}$$

Only the “temporal diversity” is exploited. It assumes that the signals do not present definite spatial signatures.

ML ESTIMATOR

- 1) Closed-form estimation of the correlation matrix \mathbf{Q} .
- 2) Asymptotically efficient (large sample) approximation of the determinant

$$\ln|\mathbf{I} + \mathbf{B}| \approx \text{Tr}\{\mathbf{B}\}, \quad \mathbf{B} \rightarrow \mathbf{0}$$

- 3) Closed-form estimation of the spatial signature α .

1D code-timing estimator

$$\hat{\tau}_1 = \arg \max_{\tau_1} f(\tau_1)$$

Unstructured space-time correlation estimate

$$\hat{\mathbf{W}} = \hat{\mathbf{R}}_{yy} - \hat{\mathbf{R}}_{yd} \hat{\mathbf{R}}_{dd}^{-1} \hat{\mathbf{R}}_{yd}^*$$

CORRELATION MATRIX ESTIMATE (1/2)

- Reduction of the duration of the observation period or length of the training sequence M .
- Bound on M : $M \geq mP+2 \Rightarrow \hat{\mathbf{W}}$ is non-singular with probability 1.
- A non-singular estimate $\hat{\mathbf{W}}_s$ can be obtained from $\hat{\mathbf{W}}$ if M is greater than the dimension of the interference subspace of \mathbf{Q} , although $M < mP+2$.
- $\hat{\mathbf{W}}_s$ is obtained as the matrix with an “interference and noise subspaces structure” that is closest to $\hat{\mathbf{W}}$ in the sense of the Frobenius norm:

$$\hat{\mathbf{W}}_s = \mathbf{P} + \sigma^2 \mathbf{I}$$

$$\min_{\mathbf{P}, \sigma} \left\| \hat{\mathbf{W}} - \mathbf{P} - \sigma^2 \mathbf{I} \right\|_F^2 \quad \text{subject to} \quad \text{rank} \{ \mathbf{P} \} = d$$

CORRELATION MATRIX ESTIMATE (2/2)

- Other alternatives

- Diagonal loading $\hat{\mathbf{W}}_d = \hat{\mathbf{W}} + \lambda \mathbf{I}$

Simpler, but the structured estimate performs slightly better.

- Pseudo-inverse $\hat{\mathbf{W}}^\#$

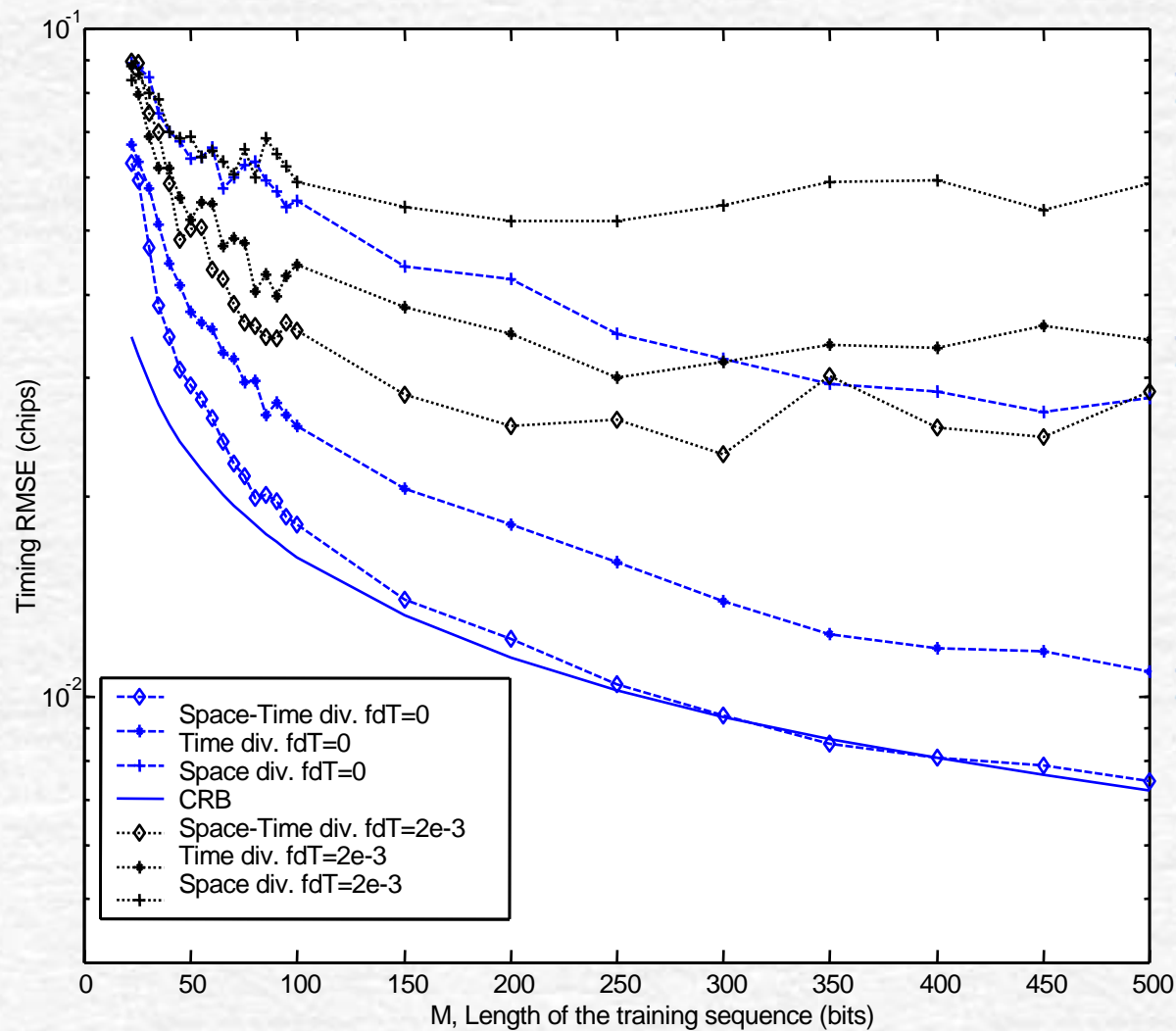
It fails because it neglects the projection of the data onto the noise subspace, instead of emphasizing it.

SIMULATION PARAMETERS

- Comparison of our estimator (space-time diversity, **STD**) with other two methods that also employ antenna arrays, denoted as space-diversity (**SD**) and time-diversity (**TD**) estimator.
- BPSK, $N=15$ chips/bit Gold sequence, $m=4$ antennas spaced $\lambda/2$ apart.
- $M=80$ bits, $E_b/N_0=4$ dB per antenna (total: 10 dB).
- Near-far ratio (NFR): 10 dB.

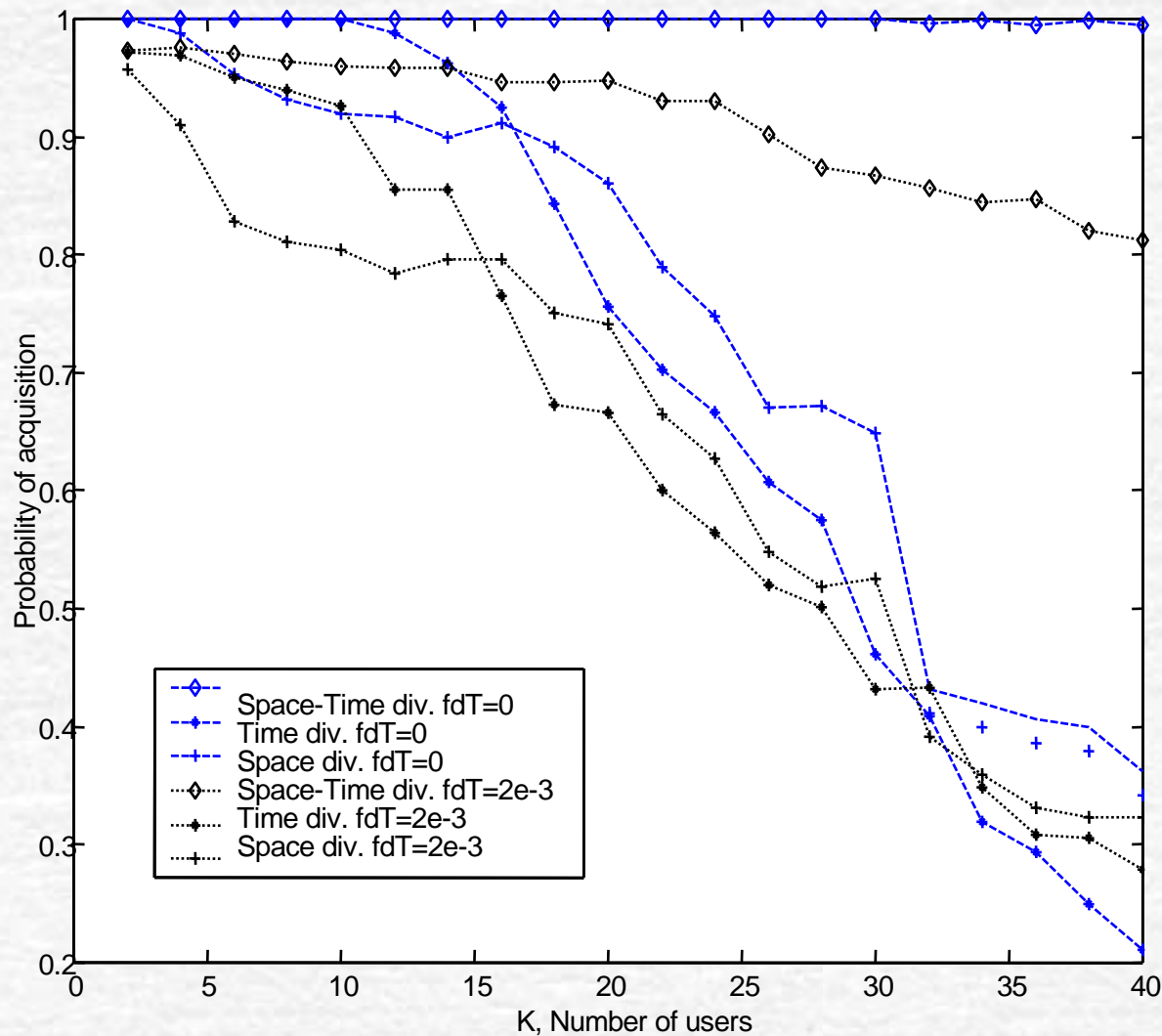
- Two types of channels:
 - “Static” channel
 - Mobile channel.
 - Angular spread 5°
 - Doppler spread $f_d T = 2 \cdot 10^{-3}$. (900 MHz carrier frequency, 50 kb/s data rate and 120 km/h speed)

SIMULATION RESULTS (1/4)



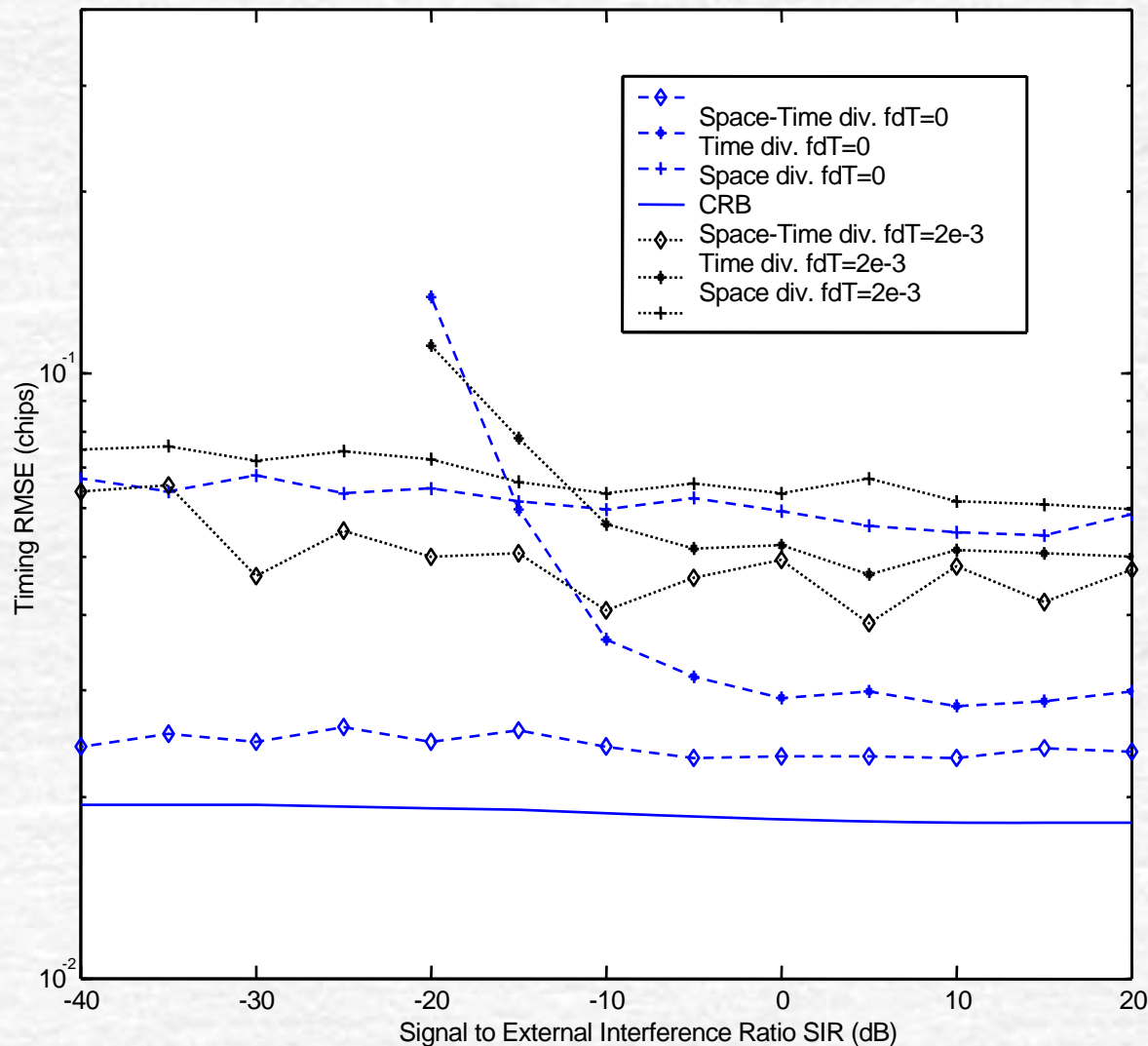
- STD outperforms TD and SD in the static and mobile channels.
- STD attains the CRB in the static channel. All methods are deteriorated in the mobile channel.
- In this scenario, the SD is the worst estimator since it is the method with the smallest number of degrees of freedom.

SIMULATION RESULTS (2/4)



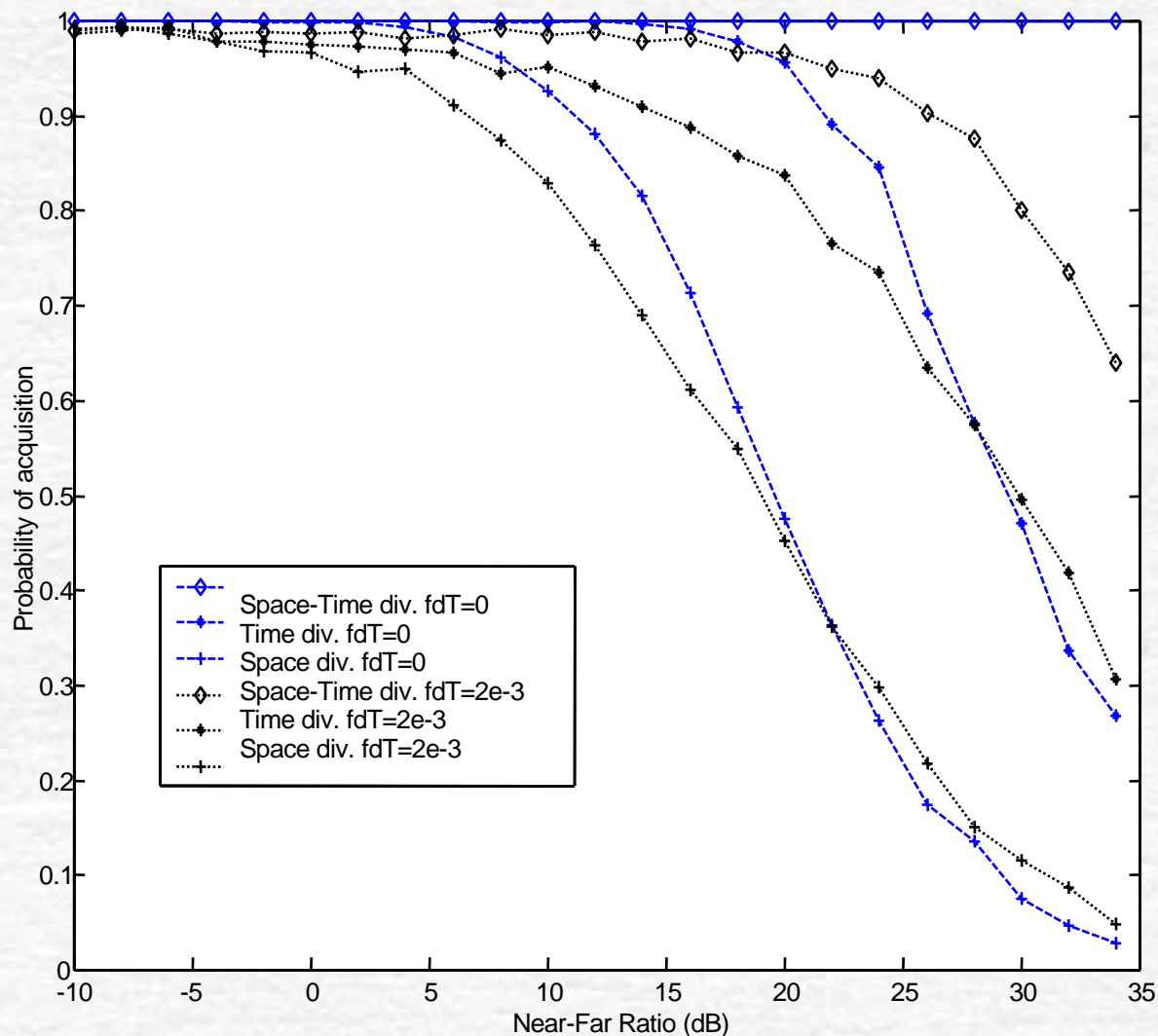
- Only with the STD estimator it is possible to have more users than the spreading gain, i.e., $K > P$.
- SD and TD experience a serious deterioration when the number of users exceeds the length of the code, and completely fail when $K > 2P$.
- Using the STD the number of users may be increased beyond twice the code length. $K=40$ users can be allocated using a $P=15$ spreading gain.

SIMULATION RESULTS (3/4)



- The STD and SD estimators present satisfactory performance when the SIR is low, such as $SIR < -15\text{dB}$.
- Their performance is nearly insensitive to the SIR except for extremely low SIR in the mobile channel.
- Nevertheless, the STD always outperforms the SD, and the SD is not near-far resistant.

SIMULATION RESULTS (4/4)



- The STD estimator performs satisfactorily in the mobile channel up to a NFR equal to 35dB.
- This represents an improvement of 8dB and 18dB with respect to the TD and SD estimators, respectively.

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CONCLUSIONS

- General time-delay estimation problem in spatially colored noise.
 - Derivation of an asymptotically efficient estimator that makes possible the use of the IQML algorithm.
- Estimation of the time delay and the carrier phase using the knowledge of the steering vector of the direct signal.
 - Connection with hybrid beamforming.
 - Analysis of the effect of errors in the steering vector.
- Code synchronization in DS-CDMA communications systems.
 - Exploitation of the spatial and temporal structure of the signals.

TOPICS FOR FUTURE RESEARCH

- Application of the ML principle with correlation matrices that have a certain structure.
- Use of unstructured stochastic spatial signatures.
- Introduction of the temporal correlation using a parametric model.
- Deeper exploration of the bias-RMSE trade-off.

SIGNAL STRUCTURE: GALILEO

- Chip rates: 3.069, 15.345 and 24,552 Mchips/s
- Data rates: 1.5, 3 and 24 kbps
- Complex spreading, coding and interleaving
- Chip-shaping: Square root raised cosine pulse with roll-off = 0.2
- 3 carrier frequencies chosen among 1589.742, 1561.098, 1256.244, 1598.949, 1250.106 and 5014.746 MHz
- Some PN sequences may not carry data modulation.
- Target UERE on the order of 1-2 meters with single carrier ranging and 1-2 cm with three-carrier differential phase positioning techniques.
- Adoption of a regional IGSO / GEO or, alternatively, a global MEO satellite constellation.

CONVENTIONAL RECEPTION SCHEMES

- Received signal: $x(t) = \alpha_0 \sum_l d(l) p(t - lT) + w(t)$

ML principle \downarrow $w(t): N(0, \sigma^2)$

- Costas loop: $\hat{\phi}_0 = \angle y(lT + \hat{\tau}_0) d^*(l)$

- Decision and phase directed. Coherent. $L_c(\tau_0) = \text{Re} \left\{ \sum_l \hat{d}^*(l) e^{-j\hat{\phi}_0} y(lT + \tau_0) \right\}$

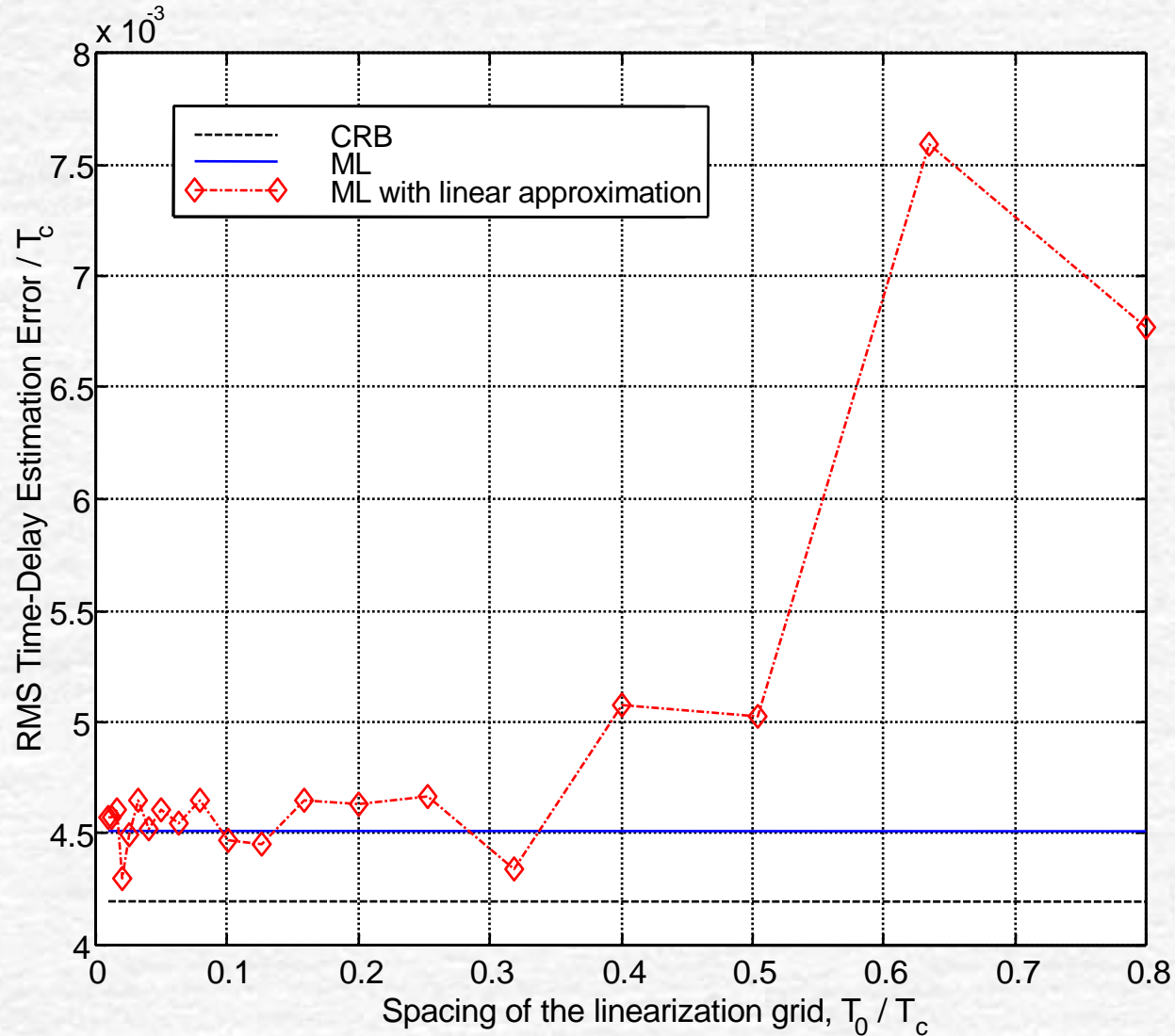
- Non-data aided, phase independent. Non coherent. $L_{nc}(\tau_0) = \sum_l |y(lT + \tau_0)|^2$

} DLL

$y(t)$: despreader output

SIMULATION RESULTS (3/8)

Direct signal + interference



➤ Good performance despite the round shape of the Nyquist pulses.

EFFECT OF ERRORS ON THE STEERING VECTOR (1/2)

- The asymptotic variance of the time-delay estimates is computed as

$$\sigma_{\tau}^2 = \frac{1}{N} \frac{\lim_{N \rightarrow \infty} NE \left\{ \left(\Lambda'(\tau_0) \right)^2 \right\}}{\left(\lim_{N \rightarrow \infty} \Lambda''(\tau_0) \right)^2}$$

- ML estimator:
$$\Lambda_{ML}(\tau_0) = \frac{\left| \mathbf{a}_0^* \hat{\mathbf{R}}_{yy}^{-1} \hat{\mathbf{r}}_{ys}(\tau_0) \right|^2}{\hat{P}_s - \hat{\mathbf{r}}_{ys}^*(\tau_0) \hat{\mathbf{R}}_{yy}^{-1} \hat{\mathbf{r}}_{ys}(\tau_0)} = \frac{\Lambda_{MV}(\tau_0)}{1 - \Lambda_{TE}(\tau_0)}$$

- α_0 = actual spatial signature.
- \mathbf{a}_0 = nominal or a priori steering vector.
- The theoretical results are obtained by assuming the absence of reflections.

ROBUST ESTIMATOR

- The steering vector is parameterized by a nuisance/calibration parameter.

$$\mathbf{a}_0 = \mathbf{a}(\rho)$$

- Robust method vs. autocalibration method.

- Robust estimator

$$\Psi(\tau_0) = \mathbb{E}_{\rho} \{ \Lambda_{ML}(\tau_0; \rho) \}$$

$$\Lambda(\tau_0; \rho) = \frac{\mathbf{a}^*(\rho) \hat{\mathbf{W}}(\tau_0) \mathbf{a}(\rho)}{\mathbf{a}^*(\rho) \hat{\mathbf{R}}_{yy}^{-1} \mathbf{a}(\rho)}$$

- Approximations: $\mathbf{a}(\rho) \approx \mathbf{a}_0 + \rho \mathbf{b}_0 + \frac{\rho^2}{2} \mathbf{h}_0$ $\frac{1}{1+x} \approx 1 - x + x^2$